



Subject card

Subject name and code	CAD. INTRODUCTION, PG_00052590						
Field of study	Architecture						
Date of commencement of studies	October 2020		Academic year of realisation of subject		2020/2021		
Education level	first-cycle studies		Subject group		Obligatory subject group in the field of study		
Mode of study	Full-time studies		Mode of delivery		at the university		
Year of study	1		Language of instruction		Polish		
Semester of study	1		ECTS credits		2.0		
Learning profile	general academic profile		Assessment form		assessment		
Conducting unit	Department of Visual Techniques -> Faculty of Architecture						
Name and surname of lecturer (lecturers)	Subject supervisor		mgr inż. arch. Dariusz Cyparski				
	Teachers		mgr inż. arch. Dariusz Cyparski				
Lesson types and methods of instruction	Lesson type	Lecture	Tutorial	Laboratory	Project	Seminar	SUM
	Number of study hours	0.0	0.0	30.0	0.0	0.0	30
	E-learning hours included: 0.0						
	Address on the e-learning platform: https://enauczanie.pg.edu.pl/moodle/course/index.php?categoryid=176 Adresy na platformie eNauczanie:						
	Additional information: A hybrid method (Blended learning, B-learning) was used in the teaching of the subject, combining traditional forms of teaching (direct contact with the teacher) with activities conducted remotely using a computer or mobile devices.						
Learning activity and number of study hours	Learning activity	Participation in didactic classes included in study plan		Participation in consultation hours		Self-study	SUM
	Number of study hours	30		3.0		17.0	50
Subject objectives	The program aims to build students' knowledge about the possibilities of using computer programs to create design documentation and graphical presentations and develop basic skills in this area.						
Learning outcomes	Course outcome		Subject outcome		Method of verification		
	[K6_U01] is able to use the experience gained during studies to critically analyze the conditions and formulate conclusions for design in an interdisciplinary context		He/she has practical skills in creating and editing vector graphics and raster images. He/she can select the suitable computer tools and the adequate graphics type for the design task.		[SU3] Assessment of ability to use knowledge gained from the subject [SU4] Assessment of ability to use methods and tools		
	[K6_U03] is able to prepare a graphic, written and oral presentation of your own design concepts in the field of architecture and urban planning, meeting the requirements of a professional record appropriate for architectural and urban design		A student uses graphic computer programs to create models and drawings of three-dimensional objects in order to present the results of the design process.		[SU1] Assessment of task fulfilment [SU5] Assessment of ability to present the results of task		

Subject contents	<p>The application of computer graphics in architectural design</p> <p>1. Creation of digital spatial models in SketchUp:</p> <ul style="list-style-type: none"> - creation, modifications and transformations of geometric objects - navigation in virtual space and defining parallel and perspective views <p>2. Creating visualizations of architectural objects based on digital models</p> <ul style="list-style-type: none"> - the use of materials library and components <p>3. Creating and post-processing raster images in CorelDRAW Graphics Suite</p> <p>4. Creating technical vector drawings in AutoCAD</p> <ul style="list-style-type: none"> - digital drawing management - properties, styles, layers, blocks, groups, etc. - printing to the scale <p>5. Creating complex digital documents</p> <ul style="list-style-type: none"> - combining vector drawings, raster images and text 		
Prerequisites and co-requisites	IT knowledge at the secondary school level		
Assessment methods and criteria	Subject passing criteria	Passing threshold	Percentage of the final grade
	substantive and graphical correctness of practical exercises	100.0%	100.0%
Recommended reading	Basic literature	<p>1. Course materials: https://enauczenie.pg.edu.pl/moodle/course/index.php?categoryid=176</p> <p>2. User manuals available from the program's levels and/or provided online by software developers</p>	
	Supplementary literature	<p>1. A. Jaskulski, <i>AutoCAD 2020/LT20120 (2013+) Podstawy projektowania parametrycznego i nieparametrycznego</i>. Wersja polska i angielska, PWN 2019 + ćwiczenia https://it.pwn.pl/Artykuly/AutoCAD-2020-LT-2020-2013</p> <p>2. A. Jaskulski, <i>AutoCAD 2019/LT2019/ Web / Mobile+ / Kurs projektowania parametrycznego i nieparametrycznego 2D i 3D</i>, Wersja polska i angielska, PWN 2018</p> <p>3. W. Wrotek, <i>CorelDRAW Graphics Suite</i>, Helion</p> <p>4. Pottmann H, Asperl A., Hofer M., Kilian A.: <i>Architectural Geometry</i>. Bentley Institute Press</p>	
	eResources addresses		

Example issues/ example questions/ tasks being completed	<p>Models of architectural objects - viewing platform, pergola, summer house, single family house</p> <p>Vector drawings - elevations, conceptual floor plans, detail</p> <p>Multi-page document - portfolio</p>
Work placement	Not applicable