

Subject card

Subject name and code	CAD. 3D Modeling, PG_00052766									
Field of study	Architecture									
Date of commencement of studies	October 2020		Academic year of realisation of subject			2020/2021				
Education level	first-cycle studies		Subject group			Obligatory subject group in the field of study				
Mode of study	Full-time studies		Mode of delivery			at the university				
Year of study	1		Language of instruction			Polish				
Semester of study	2		ECTS credits			2.0				
Learning profile	general academic profile		Assessment form			assessment				
Conducting unit	Department of Visual Techniques -> Faculty of Architecture									
Name and surname	Subject supervisor dr hab. inż. arch. Maria Helenowska-Peschke									
of lecturer (lecturers)	Teachers		dr hab. inż. arch. Maria Helenowska-Peschke							
		dr inż. arch. Małgorzata Rogińska-Niesłuchowska								
Lesson types and methods	Lesson type	Lecture	Tutorial	Laboratory	Projec	t	Seminar	SUM		
of instruction	Number of study hours	0.0	0.0	30.0	0.0		0.0	30		
	E-learning hours included: 0.0									
	Address on the e-learning platform: https://enauczanie.pg.edu.pl/moodle/course/view.php?id=8920 Adresy na platformie eNauczanie:									
Learning activity and number of study hours	Learning activity Participation in classes include plan				Self-study SI		SUM			
	Number of study hours	30		2.0		18.0		50		
Subject objectives	Expanding knowledge and deepening the ability to use advanced digital tools for creating complex geometric structures and free (curvilinear) forms. Expanding the knowledge and deepening the skills of using advanced rendering engines simulating the physical features of the real world in order to present designed architectural objects. Gaining knowledge about the current directions of development of tools for advanced modeling of architectural objects (parametric modeling, animation, BIM).									
Learning outcomes	Course outcome		Subject outcome		Method of verification					
	[K6_U04] is able to use analytical methods to formulate and solve project tasks		The student is able to use the possibilities of processing and obtaining design information using digital tools for 3D geometry modeling and visualization.			[SU2] Assessment of ability to analyse information [SU1] Assessment of task fulfilment				
Subject contents	architectural and urban design		The student knows the specifics and possibilities of various computer tools and is able to choose the appropriate digital tool for the project task (drawing, modeling, documentation development). Understands the role of architectural visualization in communicating the design idea.							
Subject contents	(Nurbs) and Mesh type.2. Creating a project presentation using advanced rendering and a viewports layout AutoCAD v 20193. The use of modeling and visualization skills for the task carried out on the subject Architectural Design sem 2									

Data wydruku: 07.05.2024 00:57 Strona 1 z 2

Prerequisites and co-requisites	Ability to prepare 2D architectural drawings							
and co-requisites								
	Ability to build models of architectural objects with simple geometry							
	Ability to post-process raster images							
Assessment methods	Subject passing criteria	Passing threshold	Percentage of the final grade					
and criteria	50	80.0%	50.0%					
	50	80.0%	50.0%					
Recommended reading	Basic literature	Manual and help on line https://help.autodesk.com/view/ACD/2019/PLK/						
	Supplementary literature	Helenowska-Peschke M., "Warsztat współczesny architekta", w dodatek Architektura -Murator nr. 4 , 2018						
		Radziszewski R.,. " Architektura parametryczna", w dodatek Architektura -Murator nr. 4 , 2018						
	Radziszewski R., "Projektowanie go Architektura -Murator nr. 4 , 2018		generatywne", w dodatek					
		Rogińska-Niesłuchowska, "Architektura i światło", w Czasopismo Techniczne, 2010						
	eResources addresses	Podstawowe https://academy.autodesk.com/software/autocad - Free video trainin AutoCAD from AutoDesk Design Academy Uzupełniające						
Example issues/ example questions/ tasks being completed	Model of an object with free curvilinear geometry							
table 20mg completed	Photorealistic visualization of the external scene (object with its surroundings)							
	Development of variants of material and color solutions of your own design							
Work placement	Not applicable							

Data wydruku: 07.05.2024 00:57 Strona 2 z 2