

GDAŃSK UNIVERSITY

Subject card

Subject name and code	Theory of urbanism IV, PG_00052659								
Field of study	Architecture								
Date of commencement of studies	October 2020		Academic year of realisation of subject			2022/	2022/2023		
Education level	first-cycle studies		Subject group			Obligatory subject group in the field of study Subject group related to scientific research in the field of study			
Mode of study	Full-time studies		Mode of delivery			at the university			
Year of study	3		Language of instruction		Polish English				
Semester of study	6		ECTS credits		1.0				
Learning profile	general academic profile		Assessment form		exam				
Conducting unit	Department of Urban	Design and Re	egional Plannin	g -> Faculty of	Archite	cture			
Name and surname of lecturer (lecturers)	Subject supervisor	dr hab. inż. arch. Karolina Krośnicka							
	Teachers		dr hab. inż. arch. Karolina Krośnicka			1			
Lesson types and methods	Lesson type	Lecture	Tutorial	Laboratory	Projec	t	Seminar	SUM	
of instruction	Number of study hours	15.0	0.0	0.0	0.0	0.0 15		15	
	E-learning hours included: 0.0								
	Additional information: the lecture is led in the classroom								
Learning activity and number of study hours	Learning activity	Participation in didactic classes included in study plan		Participation in consultation hours		Self-study		SUM	
	Number of study hours	15 1.0		1.0	9.0			25	
Subject objectives The aim of the course is to familiarize the student with the complexity of the process of fur development of cities, including:						ess of functio	ning and		
	- hierarchical spatial (morphology) and functional structure of cities on models (the hierarchy of services and public spaces)								
	- networks and systems that make up the city (environmental system, technical and social infrastructure)								
	- role and importance of the district in the structure of the city and the elements that make up the district								
	- importance of cultural values in the planning and revitalization of the city space.								

Learning outcomes	Course outcome	Subject outcome	Method of verification			
	[K6_W03] knows and understands history and theory of architecture as well as art, technology and humanities to the extent necessary for the proper performance of architectural designs; issues related to architecture and urban planning useful for the design of architectural objects and urban complexes in the context of social, cultural, natural, historical, economic, legal and other non- technical conditions of engineering activities, integrating knowledge acquired during studies;	when analyzing and planning an urban unit (district, neighbourhood), they are able to combine issues related to various aspects of human life in the city.	[SW1] Assessment of factual knowledge			
	[K6_U01] is able to use the experience gained during studies to critically analyze the conditions and formulate conclusions for design in an interdisciplinary context	is able to assess local conditions and formulate preliminary conclusions regarding the correct functioning and construction of a district or selected city infrastructure systems (e.g. transport system, natural environment, public spaces).	[SU3] Assessment of ability to use knowledge gained from the subject			
	 The city as a hierarchical system (Central place theory of Walter Christaller, Rank size rule. Zipf law,). The city as hierarchy of travel aims (Maslows Hierarchy of Needs, commuting and concept of isochrones, FUA functional urban area) City is a complex spatial system that reflects hierarchy of human activities in its physical structure (Hierarchy of roads and public spaces in a district). City is a complex spatial system that reflects hierarchy of human activities in its physical structure (Rank of services in cities). The city as a mosaic of functions. Morphological structure of a city as a result of distribution of functions in space. Social network in the city. Travel aims and travel distances in neighbourhood (Clarence Perry Neighbourhood unit). Urban social and technical infrastructure Changes in employment structure (the Clarke-Fisher model) and concentrations of diffrent types of industry in the city The modern mobility and walkability in cities Green and blue infrastructure in cities. Ecological systems in cities. Water retention in cities. Cultural heritage in cities (protected urban complexes and architectual objects) Revitalisation of districts Cities of future. 					
Prerequisites						
and co-requisites		I	1			
Assessment methods and criteria	Subject passing criteria	Passing threshold	Percentage of the final grade			
	final test 50.0% 100.0%					

Recommended reading	Basic literature	The Death and Life of Great American Cities, by Jane Jacobs (1961).			
ricoconnicia ca rodanig					
		The City in History: Its Origins, Its Transformations, and Its Prospects, by Lewis Mumford (1972).			
		The Image of the City, by Kevin Lynch (1960).			
		Good City Form, by Kevin Lynch (1995).			
		Cities of Tomorrow: An Intellectual History of Urban Planning and Design in the Twentieth Century, by Peter Hall (1996 Updated Edition).			
		A Pattern Language: Towns, Buildings, Construction, by Christopher Alexander, Sara Ishikawa, and Murray Silverstein (1976).			
		Cities for People , by Jan Gehl and Lord Richard Rogers (2013) The Urban Design Process , by Philip Black and Taki Sonbli (2019)			
		The Geography of Transport Systems, by Jean-Paul Rodrigue (2020), https://transportgeography.org/			
	Supplementary literature	Teoria urbanistyki w projektowaniu i planowaniu miast , Jan Maciej Chmielewski (2012)			
		Neufert. Podręcznik projektowania architektoniczno budowlanego, Ernst Neufert (2022)			
	eResources addresses	Adresy na platformie eNauczanie:			
Example issues/ example questions/ tasks being completed	- why cities function as hierarchical	systems?			
	- whar are the models of city growth?				
	- name the elements of environmental system of a city?				
	- give examples of the green and blue infrastructure of a city?				
	- what is technical and social infrastructure?				
Work placement	Not applicable				