



Subject card

Subject name and code	Microprocessors and Controllers, PG_00047831						
Field of study	Biomedical Engineering, Biomedical Engineering, Biomedical Engineering						
Date of commencement of studies	October 2021	Academic year of realisation of subject			2023/2024		
Education level	first-cycle studies	Subject group			Optional subject group Subject group related to scientific research in the field of study		
Mode of study	Full-time studies	Mode of delivery			at the university		
Year of study	3	Language of instruction			Polish		
Semester of study	5	ECTS credits			4.0		
Learning profile	general academic profile	Assessment form			exam		
Conducting unit	Department of Metrology and Optoelectronics -> Faculty of Electronics, Telecommunications and Informatics						
Name and surname of lecturer (lecturers)	Subject supervisor	dr hab. inż. Zbigniew Czaja					
	Teachers	dr inż. Arkadiusz Szewczyk dr hab. inż. Zbigniew Czaja					
Lesson types and methods of instruction	Lesson type	Lecture	Tutorial	Laboratory	Project	Seminar	SUM
	Number of study hours	30.0	0.0	15.0	0.0	0.0	45
E-learning hours included: 0.0							
Learning activity and number of study hours	Learning activity	Participation in didactic classes included in study plan	Participation in consultation hours		Self-study		SUM
	Number of study hours	45	4.0		51.0		100
Subject objectives	Learning the basics of design, operation and control of microprocessors, microcontrollers and their peripheral devices, and also electronic systems: digital buffers, RAM and FLASH memories, selected systems controlled via the SPI interface. Acquisition of the ability to analyze ("read") electronic block schemes and timings describing the behavior of the system at the time (work in "real time"), as well as effective learning skills of the technical documentation.						
Learning outcomes	Course outcome	Subject outcome			Method of verification		
	[K6_W04] Knows and understands, to an advanced extent, the principles, methods and techniques of programming and the principles of computer software development or programming devices or controllers using microprocessors or programmable elements or systems specific to the field of study, and organisation of systems using computers or such devices	Student explains the structure and principle of microprocessors. Student describes the principle of operation and software of microcontrollers. Student uses IDE software for compilation, program simulation and programming of microcontrollers. Student creates software in assembler and C language for microcontrollers.			[SW1] Assessment of factual knowledge		
	[K6_U02] can perform tasks related to the field of study in an innovative way as well as solve complex and nontypical problems, applying knowledge of physics, in changing and not fully predictable conditions	Student is able to analyze block and logic diagrams describing complex integrated electronic circuits. The student knows how to analyze timings describing the behavior of digital systems in time.			[SU1] Assessment of task fulfilment [SU2] Assessment of ability to analyse information		

Subject contents	<p>1. Introduction. Basics: microprocessor, microcomputer, microcomputer system 2. Functional components of microprocessor: arithmetical-logical unit, instruction pointer, specificity of general purpose and dedicated registers of microprocessor, control unit 3. Address, data and control buses of microprocessor 4. A microprocessor memory map. Von Neumann and Harvard architectures 5. Types and parameters of memories used in microprocessor systems 6. EEPROM, FLASH, FRAM, MRAM nonvolatile memories 7. Cooperation of the microprocessor with external memories. Address decoders. Read/Write bus timings for SRAM and DRAM memories 8. Stack in data memory versus hardware stack 9. Direct memory access. DMA controller 10. Machine cycle of microprocessor. Addressing modes 11. Instruction types, microprocessor assembler instruction syntax. Macroassemblers 12. Advantages of RISC versus CISC microprocessors 13. Instructions for arithmetic and logical operations, data movement, conditional and unconditional jump, stack management 14. Microprocessor communication with external circuits. Programmable, universal and specialized input-output circuits 15. Interrupt system of microprocessor. External and internal interrupts. Interrupt masking. Interrupt servicing 16. Co-processor. Architecture, basic operations 17. Methods of enlargement of computing power of microprocessors. Pipeline work. VLIW and EPIC architectures. 18. Multiplot. Multicore. 19. Acceleration of access to memories. Cache memory. Methods of writing and reading to/from cache memory. 20. Comparison of modern microprocessor families (ARM, PowerPC, MIPS) to Intel architecture 21. Definition, architecture and applications of microcontrollers 22. Families of microcontrollers 23. A stratified model of the microcontroller 24. Internal memories of microcontrollers (program and data memories) 25. Building of an oscillator circuit and applications of circuits of generation and distribution of clock signals 26. Ways of reductions of power consumption and saving power modes of the microcontroller 27. Reset blocks of the microcontroller 28. Units supervising executing of programs by the microcontroller (BOR, LVD, watchdog) 29. Parallel ports 30. Overview and classification of peripheral devices of the microcontroller 31. Basic information about timers and counters 32. Configurations of timers: 16-bit counter/timer, Input Capture, Output Compare, One Pulse, PWM 33. Internal analog to digital converters 34. Internal analog comparators 35. Configuration and service of internal EEPROM 36. Digest of serial interface controllers 37. Serial interfaces UART, SPI 38. Serial interfaces 1-Wire, I2C, USB 39. Programming and debugging methods of microcontrollers with FLASH in ISP mode 40. Types of packages of the microcontrollers 41. Architecture and working principle of ARM7TDMI microprocessor 42. Examples of ARM7TDMI microcontrollers (ATMEL AT91SAM, STMicroelectronics STR7, Analog Devices ADuC7000, Philips LPC2100) 43. Characteristics and architecture of microcontroller family AT91SAM 44. Specificity of software development for microprocessors and microcontrollers. Assembler language, linker, debugger, software simulator, development systems 45. Digest of IDE tools for AT91SAM microcontroller family 46. Exemplary IDE tools: WinARM, GnuARM</p>											
Prerequisites and co-requisites	No requirements											
Assessment methods and criteria	<table border="1" data-bbox="450 934 1489 1032"> <thead> <tr> <th data-bbox="450 934 798 965">Subject passing criteria</th> <th data-bbox="804 934 1141 965">Passing threshold</th> <th data-bbox="1147 934 1489 965">Percentage of the final grade</th> </tr> </thead> <tbody> <tr> <td data-bbox="450 974 798 1005">Practical exercise</td> <td data-bbox="804 974 1141 1005">50.0%</td> <td data-bbox="1147 974 1489 1005">40.0%</td> </tr> <tr> <td data-bbox="450 1014 798 1032">Written examination</td> <td data-bbox="804 1014 1141 1032">45.0%</td> <td data-bbox="1147 1014 1489 1032">60.0%</td> </tr> </tbody> </table>			Subject passing criteria	Passing threshold	Percentage of the final grade	Practical exercise	50.0%	40.0%	Written examination	45.0%	60.0%
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Example issues/ example questions/ tasks being completed												
Work placement	Not applicable											