

Subject card

Subject name and code	Mobile Operating Systems, PG_00053913								
Field of study	Informatics								
Date of commencement of studies	October 2021		Academic year of realisation of subject			2023/2024			
Education level	first-cycle studies		Subject group			Optional subject group Subject group related to scientific research in the field of study			
Mode of study	Full-time studies		Mode of delivery			at the university			
Year of study	3		Language of instruction			Polish			
Semester of study	6		ECTS credits			3.0			
Learning profile	general academic profile		Assessment form			exam			
Conducting unit	Department of Geoinformatics -> Faculty of Electronics, Telecommunications and Informatics								
Name and surname				nż. Marek Kulawiak					
of lecturer (lecturers)	Teachers		dr inż. Marek Kulawiak						
Lesson types and methods of instruction	Lesson type	Lecture	Tutorial	Laboratory	Projec	t	Seminar	SUM	
	Number of study hours	15.0	0.0	15.0	0.0		0.0	30	
	E-learning hours inclu							i .	
Learning activity and number of study hours	Learning activity	earning activity Participation in classes includ plan				Self-study SUM		SUM	
	Number of study hours	30		4.0		41.0 7		75	
Subject objectives	The course discusses the components of the system software (operating system) running on mobile devices (smartphone/tablet). Subject is concentrated mainly around Android. Android is an open source system, which allows for a detailed discussion and study of the examples which demonstrate solutions that were used in the construction of the system. Discussed are all key layers of Android operating system - from bootloaders via kernel (Linux), ending with applications created by users themselves (Java).								
Learning outcomes	Course outcome		Subject outcome			Method of verification			
	[K6_U02] can perform tasks related to the field of study in an innovative way as well as solve complex and nontypical problems, applying knowledge of physics, in changing and not fully predictable conditions		Student is able to use different programming platforms and environments in order to develop specialized applications.			[SU3] Assessment of ability to use knowledge gained from the subject			
	knowledge to formulate and solve complex and non-typical problems related to the field of study and perform tasks, in an innovative way, in not entirely predictable conditions, by:n- appropriate selection of sources and information obtained from them, assessment, critical analysis and synthesis of this information,n-selection and application of appropriate methods and toolsn [K6_W07] Knows and understands, to an advanced extent, the general principles of setting up and development of		Student is able to program an aplication using standard libraries. Student knows the architecture of popular operating systems, as wel as tools utilized for development and maintenance.		[SU4] Assessment of ability to use methods and tools [SW1] Assessment of factual knowledge				
	business entities, forms of individual entrepreneurship and running ventures in the field specific to the field of study		and maintenance.						

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Subject contents	History and comparison of mobile operating systems							
	Hardware Platforms (CPU) for mobile systems							
	Architecture of an open mobile system							
	Boot Sequence - from bootloader to user applications							
	Kernel structure and architecture							
	Elements of userspace environment in a mobile system							
	Mechanisms for sharing mobile system memory							
	Native development in Android							
	The virtual machines in mobile systems (on the example of ART)							
	Frameworks application development for mobile systems							
Prerequisites and co-requisites								
Assessment methods	Subject passing criteria	Passing threshold	Percentage of the final grade					
and criteria	Laboratory	50.0%	50.0%					
	Exam	50.0%	50.0%					
Recommended reading	Basic literature	Lecture notes, slides and laboratory instructions.						
Trecommended reading	Supplementary literature	Karim Yaghmour. 2013. Embedded Android: Porting, Extending, and Customizing (1st ed.). O'Reilly Media, Inc. Ian F. Darwin. 2012. Android Cookbook. O'Reilly Media, Inc.						
	eResources addresses	Adresy na platformie eNauczanie: Mobilne systemy operacyjne 2023-2024 - Moodle ID: 35334 https://enauczanie.pg.edu.pl/moodle/course/view.php?id=35334						
Example issues/ example questions/ tasks being completed	Android system Architecture							
tasks being completed	Application development with a graphical user interface							
	Programming the main components of the application on Android							
	What is the role of AndroidManifest.xml?							
	What are the features of ART VM?							

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