

Subject card

Subject name and code	Computer Architectu	re and Operatir	ng Systems, P	G_00047906				
Field of study	Electronics and Telecommunications							
Date of commencement of studies	October 2021		Academic year of realisation of subject			2022/2023		
Education level	first-cycle studies		Subject group			Obligatory subject group in the field of study		
Mode of study	Full-time studies		Mode of delivery			at the university		
Year of study	2		Language of instruction			Polish		
Semester of study	3		ECTS credits		2.0			
Learning profile	general academic profile		Assessme	sment form		assessment		
Conducting unit	Department of Radiocommunication Systems and Networks -> Faculty of Electronics, Telecommunications and Informatics							
Name and surname of lecturer (lecturers)	Subject supervisor		dr inż. Wojciech Siwicki					
	Teachers		dr inż. Wojciech Siwicki					
Lesson types and methods of instruction	Lesson type	Lecture	Tutorial	Laboratory	Projec	t	Seminar	SUM
	Number of study hours	15.0	0.0	15.0	0.0		0.0	30
	E-learning hours included: 0.0							
Learning activity and number of study hours	Learning activity	Participation in didactic classes included in study plan		Participation in consultation hours		Self-study		SUM
	Number of study hours	30		2.0		18.0		50
Subject objectives	Obtaining knowledge about architecture, principles of operation of computers and processors on register level. Gaining knowledge of operating systems principles of action and basic functions Obtaining basic knowledge of processing models.							

Data wydruku: 27.04.2024 15:10 Strona 1 z 3

Learning outcomes	Course outcome	Subject outcome	Method of verification			
Learning outcomes	[K6_W04] Knows and understands, to an advanced extent, the principles, methods and techniques of programming and the principles of computer software development or programming devices or controllers using microprocessors or programmable elements or systems specific to the field of study, and organisation of systems using computers or such devices [K6_U09] can carry out a critical analysis of the functioning of existing technical solutions and assess these solutions, as well as apply experience related to the maintenance of technical systems, devices and facilities typical for the field of studies, gained in the professional engineering environment		Method of verification [SW1] Assessment of factual knowledge [SU2] Assessment of ability to analyse information			
	[K6_U08] while identifying and formulating specifications of engineering tasks related to the field of study and solving these tasks, can:n- apply analytical, simulation and experimental methods,n- notice their systemic and non-technical aspects,n-make a preliminary economic assessment of suggested solutions and engineering work n	Student knows computer architecture and processing architecture. Knows how to represent data in the computer. He can explain the operation of the computer. He knows the layered structure of the operating system. Can explain the principles of computer resource management.	analyse information			
	[K6_U07] can apply methods of process and function support, specific to the field of study	Student is familiar with both theoretical and practical approach to problem solving.	[SU1] Assessment of task fulfilment			
[K6_U04] can apply knowledge programming methods and techniques as well as select a apply appropriate programmin methods and tools in compute software development or programming devices or controllers using microproces or programmable elements or systems specific to the field of study		Student knows how to change, improve, test and run the created software.	[SU4] Assessment of ability to use methods and tools			
Subject contents	Von Neumanna computer architecture. Computer architecture on register level. Processor programming model, execution cycle, processor command classification. Assembler programming elements. Data coding. Moving (transportation) commands, address modifications, stack operations. Arithmetic and bit operations, shifting operations, overflow identification. Comparing techniques. Subprogram calling and return, call arguments transfer. Computer memory hierarchy. Multicomputer and multiprocessor systems. Parallel computing, Amdahl law. Modern multicore and multithread processors. Computer systems architecture classification. Processing models. Distributed processing types. Virtual machines. Operating system multilayer model. Operating system tasks and functions. Operating system kernel layer. Process description. Process, memory and file management.					
Prerequisites and co-requisites	Basic programming skills					
Assessment methods	Subject passing criteria	Passing threshold	Percentage of the final grade			
and criteria	labolatory	50.0%	40.0%			
	colloqium	50.0%	60.0%			
Recommended reading	Basic literature	 Tanenbaum A.S.: Structured Computer Organisation. Prentice Hall 2005. Stallings W.: Computer Organization and Architecture. Prentice Hall 2010. Silberschatz A., Galvin P.: Operating Systems Concepts. John Wiley 2002. 				
	Supplementary literature 1. Null L., Lobur J.: The Essentials of Computer Organiza Architecture. Jones and Barlett Publishers 2006. 2. Dudek A.: How to write viruses. Warszawa wyd. Read M 3. Błaszczyk A.: Win32ASM. Assembler at Windows. Gliwin Helion 2003.					
	eResources addresses	Adresy na platformie eNauczanie: Architektury Komputerów i Systemy Operacyjne 2022/2023 - Moodle ID: 24890 https://enauczanie.pg.edu.pl/moodle/course/view.php?id=24890				

Data wydruku: 27.04.2024 15:10 Strona 2 z 3

example questions/	Number representation. Computer instruction cycle. Interrupts and exeptions. Centralized and distributed processing models. Operating system design, tasks, functions. Memory, processor and file management. Software development using MS Visual Studio framework.
Work placement	Not applicable

Data wydruku: 27.04.2024 15:10 Strona 3 z 3