

Subject card

Subject name and code	Hypertext and Hypermedia, PG_00047378									
Field of study	Electronics and Telecommunications									
Date of commencement of studies	October 2021		Academic year of realisation of subject			2021/2022				
Education level	first-cycle studies		Subject group			Obligatory subject group in the field of study				
Mode of study	Full-time studies		Mode of delivery			at the university				
Year of study	1		Language of instruction			Polish				
Semester of study	1		ECTS credits			3.0				
Learning profile	general academic pr	Assessme	nt form		asses	assessment				
Conducting unit	Department of Intellig	gent Interactive	Systems -> Fa	aculty of Electro	onics, T	elecom	munications a	and Informatics		
Name and surname	Subject supervisor	dr inż. Wioleta Szwoch								
of lecturer (lecturers)	Teachers		dr inż. Agnieszka Czapiewska							
		dr inż. Wioleta Szwoch								
			dr inż. Katarzyna Karpienko							
			dr inż. Michał Sobaszek							
			dr hab. inż. Marcin Gnyba							
			dr hab. inż. Jan Daciuk							
			dr hab. inż. Robert Bogdanowicz							
			dr inż. Agata	Kołakowska						
Lesson types and methods	Lesson type	Lecture	Tutorial	Laboratory	Projec	:t	Seminar	SUM		
of instruction	Number of study hours	15.0	0.0	6.0	20.0		0.0	41		
	E-learning hours included: 0.0									
	Adresy na platformie eNauczanie:									
Learning activity and number of study hours	Learning activity	rning activity Participation in classes include plan				Self-study		SUM		
	Number of study hours	41		6.0		28.0		75		
Subject objectives	Konwledge about ke	y concepts of h	ipertext and hip	permedia						

Data wydruku: 27.04.2024 11:12 Strona 1 z 2

[K6_W04] understan extent, the and techn and the programm controllers or program systems undevices [K6_U04] programm techniques apply appl	Knows and ds, to an advanced e principles, methods iques of programming inciples of computer development or susing microprocessors mable elements or pecific to the field of d organisation of ising computers or such can apply knowledge of hing methods and s as well as select and ropriate programming	Subject outcome The student describes the basic issues of presentation, transformation and synchronization of information in a distributed system, describes modern technologies for the implementation of hypermedia and related services, and presents its own system for acquiring and presenting information using selected technologies.	Method of verification [SW1] Assessment of factual knowledge					
programm techniques apply apply methods a software of programm controllers or program systems s study [K6_U07] process at specific to Subject contents 1. Introduct syntax 4. V Cascading definitions	ning methods and s as well as select and		i II					
Subject contents 1. Introduct syntax 4. V Cascading definitions	and tools in computer levelopment or ling devices or s using microprocessors mable elements or pecific to the field of	The student presents his own system of acquiring and presenting information using selected technologies.	[SU1] Assessment of task fulfilment					
syntax 4. V Cascading definitions	can apply methods of nd function support, the field of study	The student presents his own system of acquiring and presenting information using selected technologies.	[SU1] Assessment of task fulfilment					
Prerequisites	Introduction to hypertext and hypermedia 2. Document structure description with markups. 3. HTML syntax 4. Web page design: text, lists, multimedia. interactive forms creation: actions and data, tables 5. Cascading Style Sheets 6. XML: document structure vs presentation 7. DTD, XML Schema document definitions 8. XSL transformation 9. Transclusion: XPath, XLink, XPointer 10. Animation: SVG							
and co-requisites								
Assessment methods Sub	ject passing criteria	Passing threshold	Percentage of the final grade					
and criteria Project		50.0%	40.0%					
Laboratory	y	50.0%	30.0%					
Midterm co	olloquium	50.0%	30.0%					
Recommended reading Basic litera	Bates, Ch.: XML in Theory and Practice, John Wiley & Sons, 20 Mangano, S.: XSLT. Receptury. Helion 2007 Kurs języka HTMl poradnik webmastera: http://webmaster.helion.pl/kurshtml/ Jon Duckett: HTML i CSS. Zaprojektuj i zbuduj witrynę WWW. Podręcznik Front-End Developera, Helion 2018							
Sunnlemer	atany litoratura	ature No requirements						
	HOLV III CIAILII C	Supplementary literature No requirements eResources addresses						
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Work placement Not applica	-							

Data wydruku: 27.04.2024 11:12 Strona 2 z 2