

Subject card

Subject name and code	Digital Signal Processors, PG_00048091								
Field of study	Electronics and Telecommunications								
Date of commencement of studies	October 2021		Academic year of realisation of subject			2023/2024			
Education level	first-cycle studies		Subject group			Optional subject group Subject group related to scientific research in the field of study			
Mode of study	Full-time studies		Mode of delivery			at the university			
Year of study	3		Language of instruction			Polish			
Semester of study	6		ECTS credits			3.0			
Learning profile	general academic profile		Assessment form			exam			
Conducting unit	Department of Metrol	electronics -> Faculty of Electronics, Telecommunications and Informatics							
Name and surname	Subject supervisor prof. dr hab. inż. Janusz Smulko								
of lecturer (lecturers)	Teachers	prof. dr hab. inż. Janusz Smulko							
Lesson types and methods	Lesson type	Lecture	Tutorial	Laboratory	Projec	t	Seminar	SUM	
of instruction	Number of study hours	30.0	0.0	15.0	0.0		0.0	45	
	E-learning hours included: 0.0								
	Additional information:								
Learning activity and number of study hours	Learning activity	Participation in classes include plan		Participation in consultation hours		Self-study		SUM	
	Number of study hours	45		3.0		27.0		75	
Subject objectives	Knows how to program digital signal processors and knows the selected digital signals algorithms and their implementation methods.								
Learning outcomes	Triing outcomes Course outcome [K6_U04] can apply knowledge of programming methods and techniques as well as select and apply appropriate programming methods and tools in computer software development or programming devices or controllers using microprocessors or programmable elements or systems specific to the field of study		Subject outcome			Method of verification			
			Familiar with the practical implementation of digital algorithms signal processing in selected set run with processor signal.			[SU1] Assessment of task fulfilment			
	[K6_W04] Knows and understands, to an advanced extent, the principles, methods and techniques of programming and the principles of computer software development or programming devices or controllers using microprocessors or programmable elements or systems specific to the field of study, and organisation of systems using computers or such devices		136/5000 Acquires knowledge in the field construction and programming of systems digital for typical implementations digital algorithms signal processing.			[SW1] Assessment of factual knowledge			

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Subject contents	3. Comparison between analog at algorithms) 4. Rules of digital signal processo 5. Characterization of DSP archite 6. Techniques of DSP programmi 7. Analysis of an example DSP pr 8. Functions of DSP/BIOS module 9. Parameters and benchmarks o 10. Usage of MATLAB for DSP pr 11. Fixed and floating point numb 12. Functional blocks of DSP in A 13. Assembler for Analog Devices 14. Interacting circuits for DSP me 15. Architecture of DSP, Analog I 16. Architecture of DSP, Texas In 17. Adaptive filtering in DSP and 18. Architecture and assembler of 19. Introduction to architecture of 20. Addressing, data paths and di 21. Assembler word structure for 22. Methods of code optimization 23. FFT algorithm; graph and process. Mallat algorithm and wavelet in 19. Mallat algorithm and in 19. Ma	 Main elements of digital signal systems (aliasing filters, A/D and D/A converters, digital signal processor) Comparison between analog and digital techniques (programming and characteristic recurrence, adaptive algorithms) Rules of digital signal processor (DSP) choice Characterization of DSP architecture and interacting circuits Techniques of DSP programming (file structure) Analysis of an example DSP program Functions of DSP/BIOS modules Parameters and benchmarks of DSP computing efficiency Usage of MATLAB for DSP programming (automatic code generation) Fixed and floating point numbers in DSP - properties Functional blocks of DSP in Analog Devices, type 21xx Interacting circuits for DSP methods of connection Architecture of DSP, Analog Devices DSP, type 21xx Interacting circuits for DSP methods of connection Architecture of DSP, Texas Instruments type TMS320C2xxx Adaptive filtering in DSP an example program Architecture and assembler of DSP, Texas Instruments type TMS320C6xxx Introduction to architecture of DSP, Texas Instruments type TMS320C6xxx Assembler word structure for DSP Texas Instruments type TMS320C6xxx Assembler word structure for DSP Texas Instruments type TMS320C6xxx Methods of code optimization for DSP FFT algorithm; graph and programming Welch method of power spectrum estimation Mallat algorithm and wavelet transform Future of digital signal processors 					
Prerequisites and co-requisites	Introduction to digital signal proce	essing					
Assessment methods and criteria	Subject passing criteria	Passing threshold	Percentage of the final grade				
	Laboratory reports	60.0%	34.0%				
	Exam	50.0%	66.0%				
Recommended reading	Basic literature	J. Smulko: Lecture materials available at his www site S.W. Smith: <i>The scientist and engineer's guide to digital signal processing</i> . 1997. R. Chassaing: Digital signal processing and applications with the C6713 and C6416 DSK. Wiley, 2005.					
	Supplementary literature	D. Stranneby: Digital signal processing: DSP and applications. Newnes, 2001.					
	eResources addresses	Adresy na platformie eNauczanie: Procesory sygnałowe 23/24 - Moodle ID: 34124 https://enauczanie.pg.edu.pl/moodle/course/view.php?id=34124					

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Example issues/ example questions/ tasks being completed	1. Basic concepts of digital signal processing: the concept of digital signal, methods signal sampling, dynamics of digital techniques development, presentation of recommended literature 2. Characteristics of the basic elements of the structure of the digital signal processing system (filters anti-aliasing, A / C and C / A converters, signal processor) 3. Comparison of analog and digital techniques (programmability and repeatability of characteristics digital systems, the possibility of implementing adaptive algorithms) 4. Rules for selecting signal processors (DSP) 5. Characteristics of DSP architecture and cooperating systems 6. Techniques for writing DSP control programs (file structure) 7. Analysis of the sample DSP control program 8. Functions of DSP / BIOS modules in DSP programming 9. Parameters assessing the speed of data processing by DSP 10. The use of MATLAB in the process of preparing the program controlling the work of DSP (automatic program code generation tools) 11. Representation of fixed and floating point numbers in DSP - properties 12. Detailed architecture of functional blocks of Analog Devices signal processors, family 21xx 13. Assembler basics for DSP 21xx family (addressing modes, memory areas, interrupt handling, program structure) 14. Systems cooperating with DSP methods of connection 15. Architecture of Analog Devices SHARC processors 16. PS architecture of the TMS320C2xxx family from Texas Instruments 17. Adaptive filtration in the DSP sample program 18. Architecture and DSP assembly of the TMS320C5xxx family from Texas Instruments 19. Introduction to the DSP Architecture of the TMS320C6xxx family from Texas Instruments 20. Addressing methods, paths and data buffers in DSP of the TMS320C6xxx family from Texas Instruments 21. Assembler structure of the control word in DSP of the TMS320C6xxx family from Texas Instruments 22. Methods for optimizing the DSP control code 23. FFT algorithm; flow graph and graph program 24. The method of power spectral density estimati
Work placement	Not applicable

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