



## Subject card

Subject name and code	Programming Communication Micromodules, PG_00048106						
Field of study	Electronics and Telecommunications						
Date of commencement of studies	October 2021		Academic year of realisation of subject		2024/2025		
Education level	first-cycle studies		Subject group		Optional subject group Subject group related to scientific research in the field of study		
Mode of study	Full-time studies		Mode of delivery		at the university		
Year of study	4		Language of instruction		Polish		
Semester of study	7		ECTS credits		2.0		
Learning profile	general academic profile		Assessment form		assessment		
Conducting unit	Department of Microwave and Antenna Engineering -> Faculty of Electronics, Telecommunications and Informatics						
Name and surname of lecturer (lecturers)	Subject supervisor		dr hab. inż. Łukasz Kulas				
	Teachers		dr hab. inż. Łukasz Kulas  mgr inż. Mateusz Groth  dr hab. inż. Grzegorz Fotyga				
Lesson types and methods of instruction	Lesson type	Lecture	Tutorial	Laboratory	Project	Seminar	SUM
	Number of study hours	15.0	0.0	15.0	0.0	0.0	30
	E-learning hours included: 0.0						
Learning activity and number of study hours	Learning activity	Participation in didactic classes included in study plan		Participation in consultation hours		Self-study	SUM
	Number of study hours	30		2.0		18.0	50
Subject objectives	The aim of the subject is introduction to wireless embedded devices programming, getting familiar with the rules of embedded devices programming and basics of wireless embedded devices programming techniques.						
Learning outcomes	Course outcome		Subject outcome		Method of verification		
	[K6_U03] can design, according to required specifications, and make a simple device, facility, system or carry out a process, specific to the field of study, using suitable methods, techniques, tools and materials, following engineering standards and norms, applying technologies specific to the field of study and experience gained in the professional engineering environment		Ability to develop programs for simple wireless embedded system. Ability to present realized programming tasks with respect to IC programming for wireless communication.		[SU1] Assessment of task fulfilment		
	[K6_W34] Knows the characteristics of telecommunications channels, methods of securing information, modulation systems, methods of access to the channel.		Getting knowlege about basic elements with respect to IC programming for wireless communication.		[SW1] Assessment of factual knowledge		

Subject contents	Lecture		
	<ul style="list-style-type: none"><li>• Introduction to wireless embedded devices programming</li><li>• Rules of embedded devices programming</li><li>• Basics of wireless embedded devices programming</li><li>• Exceptions and memory management in wireless embedded devices context</li><li>• Coding standards for the development of embedded devices</li><li>• Introduction to embedded devices programming using API</li><li>• Embedded devices programming using API - basic operations</li><li>• Embedded devices programming using API - operations on peripherals</li><li>• Memory operations during the process of code development for embedded devices</li><li>• Advanced bit operations</li><li>• Introduction to embedded devices programming without API</li><li>• Embedded devices programming without API</li></ul>		
	Laboratory		
	<ul style="list-style-type: none"><li>• Introduction to embedded devices programming using API</li><li>• Embedded devices communication</li><li>• Development of wireless mesh network for embedded devices</li><li>• Embedded devices programming using API - operations on peripherals</li><li>• Development of embedded systems</li></ul>		
Prerequisites and co-requisites	Basic knowledge of C/C++ programming. Student should have knowledge of the course Wireless Devices Design, particularly in the field of ZigBee technology.		
Assessment methods and criteria	Subject passing criteria	Passing threshold	Percentage of the final grade
	Laboratory score	50.0%	50.0%
	Final test	50.0%	50.0%
Recommended reading	Basic literature	<ol style="list-style-type: none"><li>1. Herb Sutter, Andrei Alexandrescu, „C++ Coding Standards: 101 Rules, Guidelines, and Best Practices”</li><li>2. <a href="http://microcontroller.com/">Http://microcontroller.com/</a></li><li>3. Joe Pardue, „C Programming for Microcontrollers”</li></ol>	
	Supplementary literature	<ol style="list-style-type: none"><li>1. Joseph Yiu, „The Definitive guide to the ARM CORTEX-M</li><li>2. Krzysztof Paprocki, „Mikrokontrolery STM32 w praktyce”</li><li>3. Mats Henricson, Erik Nyquist, „Industrial Strength C++: Rules and Recommendations”</li></ol>	
	eResources addresses	Adresy na platformie eNauczanie:	
Example issues/ example questions/ tasks being completed			
Work placement	Not applicable		