



## Subject card

Subject name and code	Digital Technology, PG_00047809						
Field of study	Informatics						
Date of commencement of studies	October 2021		Academic year of realisation of subject			2022/2023	
Education level	first-cycle studies		Subject group			Obligatory subject group in the field of study Subject group related to scientific research in the field of study	
Mode of study	Part-time studies		Mode of delivery			at the university	
Year of study	2		Language of instruction			Polish	
Semester of study	3		ECTS credits			4.0	
Learning profile	general academic profile		Assessment form			assessment	
Conducting unit	Department of Automatic Control -> Faculty of Electronics, Telecommunications and Informatics						
Name and surname of lecturer (lecturers)	Subject supervisor		dr inż. Kamil Stawiarski				
	Teachers		dr inż. Kamil Stawiarski dr inż. Stefan Sieklicki				
Lesson types and methods of instruction	Lesson type	Lecture	Tutorial	Laboratory	Project	Seminar	SUM
	Number of study hours	15.0	0.0	15.0	0.0	0.0	30
	E-learning hours included: 0.0						
Learning activity and number of study hours	Learning activity	Participation in didactic classes included in study plan		Participation in consultation hours		Self-study	SUM
	Number of study hours	30		11.0		59.0	100
Subject objectives	1. Aims of the course (effects of the course): Skills of digital and microprocessor system description, analysis and designing . 2. Description of CCs: logic functions and truth tables, description of SCs: state transition tables and diagrams for Moore and Mealy models. Examples of CCs and SCs circuits.Positional number systems: decimal, binary, octal, hexadecimal. 3. SOP, POS and canonical forms of logic functions 4. Simplification of logic functions using Karnaugh tables and, Quine-McCluskey methode . 5. CC design with logic gates AND, OR, NOT,NAND and NOR.						

Learning outcomes	Course outcome	Subject outcome	Method of verification
	[K6_W04] Knows and understands, to an advanced extent, the principles, methods and techniques of programming and the principles of computer software development or programming devices or controllers using microprocessors or programmable elements or systems specific to the field of study, and organisation of systems using computers or such devices	understands at an advanced level the principles, methods and techniques of programming as well as the principles of creating computer software or programming devices or controllers using microprocessors or programmable components or systems,	[SW1] Assessment of factual knowledge [SW3] Assessment of knowledge contained in written work and projects
	[K6_U41] can produce, test or evaluate software using modern programming platforms, tools, languages and paradigms of different levels, as well as use software packages supporting scientific and research processes as well as business decision-making processes and teamwork	is able to produce or evaluate software using modern tools, languages and programming paradigms at various levels, as well as use software packages supporting scientific-research and business decision-making processes as well as teamwork	[SU2] Assessment of ability to analyse information [SU1] Assessment of task fulfilment
	[K6_W06] Knows and understands the basic processes occurring in the life cycle of devices, facilities and systems specific to a given field of study.	Knows and understands, to an advanced extent, the construction and operating principles of components and systems related to the field of study, including theories, methods and complex relationships between them and selected specific issues - appropriate for the curriculum	[SW3] Assessment of knowledge contained in written work and projects
	[K6_U03] can design, according to required specifications, and make a simple device, facility, system or carry out a process, specific to the field of study, using suitable methods, techniques, tools and materials, following engineering standards and norms, applying technologies specific to the field of study and experience gained in the professional engineering environment	can design, according to required specifications, and make a simple device, facility, system or carry out a process, specific to the field of study, using suitable methods, techniques, tools and materials, following engineering standards and norms, applying technologies specific to the field of study and experience gained in the professional engineering environment	[SU1] Assessment of task fulfilment
	[K6_W02] Knows and understands, to an advanced extent, selected laws of physics and physical phenomena as well as methods and theories explaining the complex relationships between them, constituting the basic general knowledge in the field of technical sciences related to the field of study	extent, the construction and operating principles of components and systems related to the field of study, including theories, methods and complex relationships between them and selected specific issues - appropriate for the curriculum	[SW1] Assessment of factual knowledge
Subject contents	1. Aims of the course (effects of the course): Skills of digital and microprocessor system description, analysis and designing with use of IC catalogues and application notes. 2. Description of CCs: logic functions and truth tables, description of SCs: state transition tables and diagrams for Moore and Mealy models. Examples of CCs and SCs circuits. Positional number systems: decimal, binary, octal, hexadecimal. 3. Signed number representation BIN, HEX, BCD, U1, U2, and binary arithmetic, floating-point notation. 4. SOP, POS and canonical forms of logic functions forms, other Algebras examples, exemplary uses of Boo-lean Algebra connecting networks 5. Simplification of logic functions using Karnaugh tables and, Quine-McCluskey method. 6. CC design with logic gates AND, OR, NOT, NAND and NOR. Some remarks on simplification of SOP and POS forms contrary global simplification, transition times.		
Prerequisites and co-requisites	No requirements		
Assessment methods and criteria	Subject passing criteria	Passing threshold	Percentage of the final grade
	Midterm colloquium	50.0%	80.0%
	activity / presence	50.0%	20.0%
Recommended reading	Basic literature	M. Barski, W. Jędruch, Układy Cyfrowe W. Majewski, Układy logiczne Zieliński C.: Podstawy projektowania układów cyfrowych, Wydawnictwo Naukowe PWN, Warszawa 2003	
	Supplementary literature	F. Tindler, Engineering Digital Design J. D. Daniels, Digital Design from Zero to One Texas Instruments, Digital Design Seminar	

	eResources addresses	Adresy na platformie eNauczanie: Technika cyfrowa, informatyka, studia niestacjonarne, semestr 3, 2022/2023 - Moodle ID: 25703 <a href="https://enauczanie.pg.edu.pl/moodle/course/view.php?id=25703">https://enauczanie.pg.edu.pl/moodle/course/view.php?id=25703</a>
Example issues/ example questions/ tasks being completed	<ul style="list-style-type: none"> <li>- Carry out the operation <math>(10101)_2 \times (101)_2</math> the result reported in the decimal system,</li> <li>- The function <math>f(d,c,b,a) = \prod (0, 3, 5, 8, 12, 14, (2,11,13))</math> achieved using a a multiplexer 4/1 and NAND Gates.</li> <li>-Provide a table of trigger JK and D ,</li> <li>- Design the table in a logical network to build the NAND Gate</li> <li>- Design the synchronous presence or within binary digits given in the series in the number of ones is an even number other than zero, which should be indicated by setting the output in=1 for exactly one clock cycle.</li> </ul>	
Work placement	Not applicable	