

## Subject card

Subject name and code	Intelligent Decision Systems, PG_00055276							
Field of study	Electronics and Telecommunications							
Date of commencement of studies	October 2021		Academic year of realisation of subject		2023/2024			
Education level	first-cycle studies		Subject group		Optional subject group Subject group related to scientific research in the field of study			
Mode of study	Full-time studies		Mode of delivery		at the university			
Year of study	3		Language of instruction		Polish			
Semester of study	6		ECTS credits		3.0			
Learning profile	general academic profile		Assessment form		exam			
Conducting unit	Department of Multimedia Systems -> Faculty of Electronics, Telecommunications and Informatics							
Name and surname of lecturer (lecturers)	Subject supervisor		dr hab. inż. Piotr Szczuko					
	Teachers		dr hab. inż. Piotr Szczuko					
			dr hab. inż. Józef Kotus					
			dr inż. Michał Lech					
			prof. dr hab. inż. Andrzej Czyżewski					
Lesson types and methods of instruction	Lesson type	Lecture	Tutorial	Laboratory	Projec	t	Seminar	SUM
	Number of study hours	15.0	0.0	30.0	0.0		0.0	45
	E-learning hours included: 0.0							
Learning activity and number of study hours	Learning activity	Participation in didactic classes included in study plan		Participation in consultation hours		Self-study		SUM
	Number of study hours	45		4.0		26.0		75
Subject objectives	Aim of the course is to present and familiarize the student with theoretical basis and applications of methods and algorithms of decision systems, based on: fuzzy logic, artificial neural networks, decision trees, AdaBoost classifiers, genetic algorithms and other. The laboratories give practical skill of selecting and applying the tools, preparing data for classification and drawing conclusions.							

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Learning outcomes	Course outcome	Subject outcome	Method of verification				
	[K6_W05] Knows and understands, to an advanced extent, methods of supporting processes and functions, specific to the field of study	Student is able to describe theoretical basis, principles of operation and provide examples for decision systems to be applied in selected processes of classification, automatisation and optimisation.	[SW1] Assessment of factual knowledge				
	[K6_W03] Knows and understands, to an advanced extent, the construction and operating principles of components and systems related to the field of study, including theories, methods and complex relationships between them and selected specific issues - appropriate for the curriculum	Student is able to describe theoretical basis, principles of operation and provide examples for decision systems, based on fuzzy logic, neural networks, decision trees, cascaded classifiers, genetic algorithms, and other methods.	[SW1] Assessment of factual knowledge				
	[K6_U07] can apply methods of process and function support, specific to the field of study		[SU1] Assessment of task fulfilment [SU2] Assessment of ability to analyse information [SU4] Assessment of ability to use methods and tools				
Subject contents	1. Introductory issues. General characteristics of soft computing, machine learning, cognitive methods and algorithms. The notion of expert sys-tem. Methodological fundamentals of automatic knowledge discovery. Data mining. Machine learning. 2. Knowledge representation and discovery. Data types and data preprocessing. Methods for attribute quantizing. Blind, heuristic and non-deterministic search. Agents. 3. Knowledge representation - Fuzzy logic I. Fundamentals of fuzzy logic. Fuzzy interpreter. Fuzzy decision systems. 4. Knowledge representation - Fuzzy logic II. Fuzzification. Rule aggregation. Methods of defuzzyfying. Fuzzy Takagi-Sugeno systems. Examples and applications of fuzzy logic systems. 5. Knowledge representation III Rough Sets theory. Non-Cantor set theory interpretation. Selected non-Boolean logic systems and their applications. Dempster-Schafer theory elements. 6. Intrepreting of partially conflicting data. Methods of reducts determin-ing inducing certain rules. Methods of inducing uncertain rules. Deci-sion system based on rough sets. 7. Machine learning I. Supervised learning. Unsupervised learning. Behavioral learning, Inductive learning. Methods based on similarity. Decision trees. 8. Machine learning II neural networks. Unilateral neural networks. Classic form of error backpropagation algorithm. Training methods of single layer neural networks. Methods of weights initializing. Methods of learning rate defining. Optimal NN architecture selection. 9. Machine learning V Genetic algorithms. Fundamentals and characteristics of genetic algorithms. Basic genetic operators. Reproduction. Crossing-over. Mutation. 10. Machine learning VI Comparison of genetic algorithms with other optimising methods. Evolutionary computing. Examples of genetic algorithms applications, Expert systems. Facts and heuristics. Selection of knowledge represen-tation methods. Knowledge acquisition. Interpreting, planning, prognos-ing, controlling. diagnostics, testing and designing systems. 11. Expert systems constructions						
Prerequisites and co-requisites	No requirements						
Assessment methods	Subject passing criteria	Passing threshold	Percentage of the final grade				
and criteria	Written exam	51.0%	50.0%				
	Practical laboratories	51.0%	50.0%				
Recommended reading	<ul> <li>Basic literature</li> <li>CHANDRA, HAREENDRAN. Artifical intelligence and learning. PHI Learning, 2014</li> <li>Gupta, Forgionne, Intelligent Decision-making Support Springer, 2007</li> </ul>						
	Supplementary literature	No requirements	requirements				
	eResources addresses	Adresy na platformie eNauczanie: Inteligentne Systemy Decyzyjne 2024 - Moodle ID: 38276 https://enauczanie.pg.edu.pl/moodle/course/view.php?id=38276					

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Example issues/ example questions/ tasks being completed	
Work placement	Not applicable

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