

## Subject card

Subject name and code	Hypertext and Hypermedia, PG_00047378								
Field of study	Biomedical Engineering, Biomedical Engineering, Biomedical Engineering								
Date of commencement of	October 2022		Academic year of			2022/2023			
studies			realisation of subject						
Education level	first-cycle studies		Subject group			Obligatory subject group in the field of study			
Mode of study	Full-time studies		Mode of delivery			at the university			
Year of study	1		Language of instruction			Polish			
Semester of study	1		ECTS credits			3.0			
Learning profile	general academic profile		Assessment form			assessment			
Conducting unit	Department of Intelligent Interactive Systems -> Faculty of Electronics, Telecommunications and Inform							and Informatics	
Name and surname of lecturer (lecturers)	Subject supervisor	dr inż. Wioleta Szwoch							
	Teachers		prof. dr hab. inż. Robert Bogdanowicz						
			dr inż. Wioleta	dr inż. Wioleta Szwoch					
			dr hab. inż. Michał Sobaszek						
			dr hab. inż. Marcin Gnyba						
			dr inż. Agnies	ka					
Lesson types and methods	Lesson type	Lecture	Tutorial	Laboratory	Projec	t	Seminar	SUM	
of instruction	Number of study hours	15.0	0.0	6.0	20.0		0.0	41	
	E-learning hours included: 0.0								
Learning activity and number of study hours	Learning activity	activity Participation ir classes include plan				Self-st	udy	SUM	
	Number of study hours	41		6.0		28.0		75	
Subject objectives	Konwledge about key concepts of hipertext and hipermedia								
Learning outcomes	Course outcome		Subject outcome			Method of verification			
	[K6_U04] can apply knowledge of programming methods and techniques as well as select and apply appropriate programming methods and tools in computer software development or programming devices or controllers using microprocessors or programmable elements or systems specific to the field of study		The student presents his own system of acquiring and presenting information using selected technologies.			[SU1] Assessment of task fulfilment			
	[K6_W04] knows and understands, to an advanced extent, the principles, methods and techniques of programming and the principles of computer software development or programming devices or controllers using microprocessors or programmable elements or systems specific to the field of study, and organisation of systems using computers or such devices  [K6_U07] can apply methods of process and function support, specific to the field of study		The student describes the basic issues of presentation, transformation and synchronization of information in a distributed system, describes modern technologies for the implementation of hypermedia and related services, and presents its own system for acquiring and presenting information using selected technologies.  The student presents his own system of acquiring and presenting information using selected technologies.			[SU1] Assessment of factual knowledge  [SU1] Assessment of task fulfilment			

Data wygenerowania: 11.04.2025 11:57 Strona 1 z 2

Subject contents	1. Introduction to hypertext and hypermedia 2. Document structure description with markups. 3. HTML syntax 4. Web page design: text, lists, multimedia. interactive forms creation: actions and data, tables 5. Cascading Style Sheets 6. XML: document structure vs presentation 7. DTD, XML Schema document definitions 8. XSL transformation 9. Transclusion: XPath, XLink, XPointer 10. Animation: SVG					
Prerequisites and co-requisites						
Assessment methods and criteria	Subject passing criteria	Passing threshold	Percentage of the final grade			
	Laboratory	50.0%	30.0%			
	Project	50.0%	40.0%			
	Midterm colloquium	50.0%	30.0%			
Recommended reading	Basic literature	Mangano, S.: XSLT. Receptury poradnik webmastera: http://we	Bates, Ch.: XML in Theory and Practice, John Wiley & Sons, 2003 Mangano, S.: XSLT. Receptury. Helion 2007 Kurs języka HTML - poradnik webmastera: http://webmaster.helion.pl/kurshtml/  Jon Duckett: HTML i CSS. Zaprojektuj i zbuduj witrynę WWW. Podręcznik Front-End Developera, Helion 2018			
	Supplementary literature	No requirements				
	eResources addresses	Adresy na platformie eNauczanie:				
Example issues/ example questions/ tasks being completed	HTML, XML, XML Schema, XSLT	,				
Work placement	Not applicable					

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Data wygenerowania: 11.04.2025 11:57 Strona 2 z 2