



Subject card

Subject name and code	, PG_00056278						
Field of study	Ocean Engineering						
Date of commencement of studies	October 2022	Academic year of realisation of subject			2022/2023		
Education level	first-cycle studies	Subject group					
Mode of study	Full-time studies	Mode of delivery			at the university		
Year of study	1	Language of instruction			Polish		
Semester of study	2	ECTS credits			1.0		
Learning profile	general academic profile	Assessment form			assessment		
Conducting unit	Department of Theory and Ship Design -> Faculty of Mechanical Engineering and Ship Technology						
Name and surname of lecturer (lecturers)	Subject supervisor	dr inż. Cezary Żrodowski					
	Teachers	dr inż. Cezary Żrodowski					
Lesson types and methods of instruction	Lesson type	Lecture	Tutorial	Laboratory	Project	Seminar	SUM
	Number of study hours	15.0	0.0	0.0	0.0	0.0	15
	E-learning hours included: 0.0						
	Podstawy projektowania okrętu, W, Oceanotechnika, sem.03 , letni 22/23 - Moodle ID: 23911 https://enauzanie.pg.edu.pl/moodle/course/view.php?id=23911						
Learning activity and number of study hours	Learning activity	Participation in didactic classes included in study plan	Participation in consultation hours		Self-study		SUM
	Number of study hours	15	2.0		8.0		25
Subject objectives	Introduction to ship design theory, presentation of ship design process, basic tools and professional vocabulary.						
Learning outcomes	Course outcome	Subject outcome			Method of verification		
	[K6_W05] has an organized knowledge on design, construction and operation of ocean technology objects and systems	The student knows and carries out the course the ship design process, described by Evans' spiral and her younger derivatives.			[SW1] Assessment of factual knowledge		
	[K6_U04] has self-education skills in order to improve professional qualifications, is ready to work in industrial environment, adheres to HSE rules and regulations	The student is able to find and analyze the regulations of classification societies and international conventions in the context of the project.			[SU1] Assessment of task fulfilment		
Subject contents	History of ship design methods. Mathematical modelling, problem idealization and algorithm development for design process. Tools for improvement of design process. Design spiral. Stages of parametric and geometric design. Professional language. Rules for design calculations: measurement units, mathematical models, presentation and explanation of calculation results. Physical phenomena, theoretical and empirical design relationships. Functional and safety criteria. Buoyancy equation. Calculation of main design parameters on example of general cargo ship. Compartmentalization. Calculation of buoyancy, stability and register tonnage.						
Prerequisites and co-requisites							
Assessment methods and criteria	Subject passing criteria	Passing threshold			Percentage of the final grade		
	Project	60.0%			50.0%		
	Lecture exam	100.0%			50.0%		

Recommended reading	Basic literature	<p>1. Buczkowski L.: Podstaw Budownictwa Okrętowego, I, II, III tom, skrypt Politechniki Gdańskiej.</p> <p>2. Milewski J.: Projektowanie i budowa jachtów żaglowych. Gdynia 1998.</p> <p>3. Staszewski J., Paczesniak J.: Projektowanie Okrętów, I, II, III tom, skrypt Politechniki Gdańskiej.</p> <p>4. Marchaj C.A.: Teoria żeglowania, aerodynamika żagla. Almaress. 2001.</p> <p>5. Michalski J.P.: Podstawy teorii projektowania okrętów. Wydawnictwo PG, 2013</p>
	Supplementary literature	<p>1. Watson D.: Practical ship design , Amsterdam, Elsevier, 1998.</p> <p>2. Schneekluth H.: Ship design for efficiency and economy, London, Butterworths, 1987.</p> <p>3. Piskorz-Nałęcki J.: Projektowanie statków morskich. Szczecin, Wyd. PS, 1982.</p> <p>4. Semenov I., Sanecka K.: Teoria projektowania statków, Szczecin, Wyd. PS, 2001.</p> <p>5. Nogid L.M: Teoria projektowania okrętu, Gdynia Wydawnictwo Morskie, 1962.</p>
	eResources addresses	
Example issues/ example questions/ tasks being completed	Project of Multipurpose Cargo vessel.	
Work placement	Not applicable	