

## GDAŃSK UNIVERSITY

## Subject card

Subiect name and code	Computer design of machines (3D), PG_00005049								
Field of study	Mechatronics								
Date of commencement of studies	October 2020		Academic year of realisation of subject			2022/2023			
Education level	first-cycle studies		Subject group						
Mode of study	Full-time studies		Mode of delivery			at the university			
Year of study	3		Language of instruction			Polish			
Semester of study	5		ECTS credits			2.0			
Learning profile	general academic profile		Assessment form			assessment			
Conducting unit	Department of Manuf Technology	roduction Engineering -> Faculty of Mechanical Engineering and Ship							
Name and surname	Subject supervisor		dr inż. Piotr Sender						
of lecturer (lecturers)	Teachers		dr inż. Piotr Sender						
Lesson types and methods of instruction	Lesson type	Lecture	Tutorial	Laboratory	Projec	Project Seminar		SUM	
	Number of study hours	30.0	0.0	0.0	0.0		0.0	30	
	E-learning hours included: 0.0								
Learning activity and number of study hours	Learning activity	arning activity Participation ir classes includ plan		Participation in consultation hours		Self-study S		SUM	
	Number of study hours	30		0.0		0.0		30	
Subject objectives	Acquainting with 3D modeling techniques using CAD systems								
Learning outcomes	Course outcome		Subject outcome			Method of verification			
	K6_W10		The student has a basic knowledge of modeling and device operation animation application			[SW3] Assessment of knowledge contained in written work and projects			
	K6_W11		The student applies the practical use of CAD systems for 3D modeling of machine parts and assemblies			[SW3] Assessment of knowledge contained in written work and projects			
	K6_U05		Is able to properly use CAD systems tools in order to apply the right design solutions for mechatronic systems			[SU4] Assessment of ability to use methods and tools			
Subject contents	Types of models created in CAD systems. Diagram of the procedure during part modeling. The rules of assembling parts into subassemblies, assemblies and ready devices and machines. Creating animations. Getting to know welding modules, shooting models, etc.								
Prerequisites and co-requisites	The ability to read technical documentation. Possessing knowledge in the field of technical drawing, standards and basics of machine construction								
sessment methods Subject passing criteria		Passing threshold		Percentage of the final grade					
and criteria	3D modeling of parts - to be done		60.0%			100.0%			
Recommended reading	Basic literature		Jaskulski A.: Autodesk Inventor 2009PL/2009+, metodyka projektowania.						
			PWN. Warszawa 2009.						

	Supplementary literature	Selected online journal articles:				
		1. Computer-Aided Design				
		2. Journal of Manufacturing Systems				
		3. Computers in Industry				
	eResources addresses					
Example issues/ example questions/ tasks being completed	Zasadnicze różnice pomiędzy modelem powierzchniowym a bryłowym. Wykonać model 3D wałka wg rysunku.					
Work placement	Not applicable					