

。 GDAŃSK UNIVERSITY OF TECHNOLOGY

Subject card

Subject name and code	Fundamentals of Con	nputer Science	, PG_0006044	8					
Field of study	Mechanical and Naval Engineering								
Date of commencement of studies	October 2023		Academic year of realisation of subject		2023/2024				
Education level	first-cycle studies		Subject group			Obligatory subject group in the field of study			
Mode of study	Part-time studies		Mode of delivery			blended-learning			
Year of study	1		Language of instruction		Polish				
Semester of study	1		ECTS credits		4.0				
Learning profile	general academic profile		Assessment form		assessment				
Conducting unit	Institute of Energy -> Faculty of Mechanical Engineering and Ship Technology								
Name and surname of lecturer (lecturers)	Subject supervisor		dr hab. inż. Tomasz Muszyński						
	Teachers		dr hab. inż. Tomasz Muszyński						
		dr inż. Marta Drosińska-Komor							
Lesson types and methods of instruction	Lesson type	Lecture	Tutorial	Laboratory	Projec	t	Seminar	SUM	
	Number of study hours	18.0	0.0	0.0	18.0		0.0	36	
	E-learning hours included: 18.0								
Learning activity and number of study hours	Learning activity	Participation in didactic classes included in study plan		Participation in consultation hours		Self-study		SUM	
	Number of study hours	36		6.0		58.0		100	
Subject objectives	Fundamentals of Con The course aims to p in problem solving. Th software and acquire be used in the class.	rovide students	s with an under to help studer	rstanding of the nts, regardless	e role that of their	at nume special	erical computation, analy	ation can play ze existing	

Learning outcomes	Course outcome	Subject outcome	Method of verification				
	[K6_U03] is able to identify, formulate and develop the documentation of a simple desig or technological task, including ti description of the results of this task in Polish or in a foreign language and to present the results using computer software other aiding tools		[SU4] Assessment of ability to use methods and tools [SU3] Assessment of ability to use knowledge gained from the subject [SU2] Assessment of ability to analyse information [SU1] Assessment of task fulfilment				
	[K6_K01] is aware of the need for complementing the knowledge throughout the whole life, is able to select proper methods of teaching and learning, critically assesses the possessed knowledge; is aware of the importance of professional conduct and following the rules of professional ethics; is able to show resourcefulness and innovation in the realisation of professional projects	The student is experienced in working in a team while solving common tasks. Cooperates with other team members at various stages of solving the entrusted problem. The student has a basic knowledge of application software for scientific and engineering calculations, as well as modern network and Internet applications. Is able to use technical documentation, manuals and Internet sources to broaden his knowledge of programming languages and computing packages.	[SK4] Assessment of communication skills, including language correctness [SK5] Assessment of ability to solve problems that arise in practice [SK2] Assessment of progress of work				
	[K6_W07] knows the principles of engineering drawing, standards and tools used in preparation of technical documentation	The student has knowledge of the syntax, grammar and instructions of the selected programming language, its basic library and built-in functions. He knows the basic computational and data processing algorithms. Is able to use technical documentation, manuals and Internet sources to broaden his knowledge of programming languages and computing packages.	[SW3] Assessment of knowledge contained in written work and projects [SW2] Assessment of knowledge contained in presentation [SW1] Assessment of factual knowledge				
Subject contents	 Introduction to programming. Debugging, semantics and syntax of a programming language. Algebraic and logical expressions. Input/output instructions. Python basics, Anaconda development environment. VBA basics for MS Excell Data representation in computer memory. Basic data types: numerical,character, enumeration, other. Simple control statements: conditional and selection. Iterative control statements - loops. Writing programs using own procedures and functions. Using built-in language functions and libraries (numpy, matplotlib, seaborn). File handling (loading, reading) - data transfer format. Calculations in the field of mathematical analysis, algebra and statistics. Data analysis and visualization. Operations on various types of data. Applications of information technology in industrial systems, industry 4.0. 						
Prerequisites and co-requisites	Basics of computer science, Internet, ability to use MS Office.						
Assessment methods and criteria	Subject passing criteria	Passing threshold	Percentage of the final grade				
Recommended reading	Porject work Basic literature	50.0% 100.0% 1. Michael Kofler/ Definitive Guide to Excel VBA / Apres / 2003 2. William Punch, Richard Enbody/ The practice of computing using Python / Pearson/Boston/2017					
	Supplementary literature	1. https://automatetheboringstuff.com/					
	Resources addresses Adresy na platformie eNauczanie: Podstawy informatyki, W, sem 1, zima 23/24, PG_00060448 - 1 ID: 33290 https://enauczanie.pg.edu.pl/moodle/course/view.php?id=33290						

Example issues/ example questions/ tasks being completed	 Write a program that randomly selects one integer from a user-selected numbercompartment. Write a function that converts and then prints a number from decimal to binary. Based on the supplied block diagram, write a program. Analyze and visualize the provided dataset.
Work placement	Not applicable

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