

Subject card

Subject name and code	Social Aspects of Information Technology, PG_00047677							
Field of study	Informatics							
Date of commencement of studies	October 2023		Academic year of realisation of subject			2025/2026		
Education level	first-cycle studies		Subject group		Obligatory subject group in the field of study Humanistic-social subject group			
Mode of study	Full-time studies		Mode of delivery			at the university		
Year of study	3		Language of instruction		Polish			
Semester of study	5		ECTS cred	CTS credits		2.0		
Learning profile	general academic profile		Assessmer	Assessment form		exam		
Conducting unit	Department of Software Engineering -> Faculty of Electronics, Telecommunications and Informatics							
Name and surname of lecturer (lecturers)	Subject supervisor		dr inż. Jakub Miler					
	Teachers		dr inż. Jakub Miler					
Lesson types and methods of instruction	Lesson type	Lecture	Tutorial	Laboratory	Projec	Project Seminar		SUM
	Number of study hours	15.0	0.0	0.0	15.0		0.0	30
	E-learning hours included: 0.0							
Learning activity and number of study hours	Learning activity	Participation in didactic classes included in study plan		Participation in consultation hours		Self-study		SUM
	Number of study hours	30		2.0		18.0		50
Subject objectives	The goal of the course is to increase students awareness related to social and ethical results of IT applications and to teach them how to handle psychological dimensions of software projects.							

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Learning outcomes	Course outcome	Subject outcome	Method of verification			
	[K6_K01] is ready to cultivate and disseminate models of proper behaviour in and outside the work environment; make independent decisions; critically evaluate actions of their own, teams they lead and organisations they are part of; take responsibility for results of these actions; responsibly perform professional roles, including:n - observing rules of professional ethics and require it from others,n - care for the achievements and traditions of the professionn	Student knows ACM/IEEE Software Engineering Code of Ethics and Professional Practice as well as methods of ethical analysis of IT applications.	[SK5] Assessment of ability to solve problems that arise in practice			
	[K6_U81] is able to communicate appropriately in foreign language at B2 level of the Common European Framework of Reference for Languages (CEFR) in everyday life, in academic and professional environments	not pertain to subject	[SU1] Assessment of task fulfilment			
	[K6_W08] Knows and understands the fundamental dilemmas of modern civilisation and basic economic, legal and other conditions of various types of activities related to the field of study, including the basic concepts and principles in the field of industrial property and copyright protection.	Student understands issues related to mutual impact of IT and social phenomena.	[SW1] Assessment of factual knowledge			
	[K6_U11] can plan and organise individual and team work	Student knows psychological fundamentals of team building and he/she can apply them.	[SU1] Assessment of task fulfilment			
Subject contents	Introduction to the course, ethical and social aspects in computing					
	Professional responsibility					
	3. Ethics in software project					
	Software Engineering Code of Ethics and Professional Practice					
	5. Methods and tools for conducting ethical analysis					
	Legal aspects: intellectual property, software licence, IT contacts and agreements					
	7. Complience with law					
	Communication in software project					
	9. Presentations					
	10. Team work					
	11. Social phenomena over Internet					
	12. Human factors in software project					
	13. Results of 'psychology in programming' and perspectives of interdisciplinary software engineering					
	14. People CMM					

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Prerequisites and co-requisites	No requirements					
Assessment methods and criteria	Subject passing criteria	Passing threshold	Percentage of the final grade			
	Project	50.0%	50.0%			
	Exam	50.0%	50.0%			
Recommended reading	Basic literature	Responsibility, Blackwell Publishing Wprowadzenie do etyki informatycz Kocikowska, T. Bynum (red.), Wyda	T.W. Bynum, S. Rogerson, Computer Ethics and Professional Responsibility, Blackwell Publishing, 2004 Wprowadzenie do etyki informatycznej, A. Kocikowski, K. Górniak-Kocikowska, T. Bynum (red.), Wydawnictwo "MRS,,, Poznan, 2001 T. DeMarco, T. Lister, Czynnik ludzki, skuteczne przedsięwzięcia i wydajne zespoły, WNT, 2002			
	Supplementary literature	Proceedings of Requirements Engineering and Law (RELAW) conference				
	eResources addresses	Adresy na platformie eNauczanie:				
Example issues/ example questions/ tasks being completed						
Work placement	Not applicable					

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