

表 GDAŃSK UNIVERSITY OF TECHNOLOGY

Subject card

Subject name and code	Hardware and Software Integration, PG_00048101								
Field of study	Electronics and Telecommunications								
Date of commencement of studies	October 2023		Academic year of realisation of subject			2026/2027			
Education level	first-cycle studies		Subject group			Optional subject group Subject group related to scientific research in the field of study			
Mode of study	Full-time studies		Mode of delivery			at the university			
Year of study	4		Language of instruction			Polish			
Semester of study	7		ECTS credits			2.0			
Learning profile	general academic profile		Assessment form			asses	assessment		
Conducting unit	Department of Metrology and Optoelectronics -> Faculty of Electronics, T				elecom	munications	and Informatics		
Name and surname of lecturer (lecturers)	Subject supervisor		dr hab. inż. Grzegorz Lentka						
	Teachers		dr hab. inż. G	а					
Lesson types and methods of instruction	Lesson type	Lecture	Tutorial	Laboratory	Project		Seminar	SUM	
	Number of study hours	15.0	0.0	15.0	0.0		0.0	30	
	E-learning hours incl	E-learning hours included: 0.0							
Learning activity and number of study hours	Learning activity	Participation i classes includ plan				Self-study		SUM	
	Number of study hours	30		2.0		18.0		50	
Subject objectives	Getting familiar with rules and methods tasks for hardware and software on a microsystem level, techniques of effective usage of resources of programmable components, methods and tools for co-design, co-debugging and co-testing of hardware and software.								
Learning outcomes	Course outcome		Subject outcome			Method of verification			
	required specifications, and make a simple device, facility, system or carry out a process, specific to the field of study, using suitable methods, techniques, tools and materials, following engineering standards and norms, applying		Student assigns tasks for hardware and software on a microsystem level. Estimates requirements for memory, computing power , power consumption. Student develops and debugs software on selected hardware platforms using software and hardware debugging tools.			[SU1] Assessment of task fulfilment [SU4] Assessment of ability to use methods and tools			
	[K6_W32] Knows the parameters, functions and methods of analysis, design and optimization of analogue and digital circuits and electronic systems		Chooses methods and tools for co- design, codebugging and co- testing of hardware and software. Presents and uses techniques of effective usage of resources of programmable components. Explains methods of software development.			[SW1] Assessment of factual knowledge			
Subject contents	1. Introduction: course outline, course grading, references. 2. Assigning tasks for hardware and software on a microsystem level. 3. Requirements definition and selection of the realization technology. 4. The rules of determination of critical requirements 5. Multi-level interfaces (like USB and CAN) as an example of a hardware software co-design. 6. Redundant design: design for testability. 7. CAD software for hardware-software co-design 8. The use of CPLD, FPGA and ISP technology for hardware reconfiguration by software means. 9. Effective usage of the resource of embedded controllers: effective ad-dressing modes, multi-instructions, bit-instructions. 10. Hardware-software optimization of power consumption of micropower systems. 11. Soft-processors: an example of hardware-software co-design. 12. Optimal assigning of tasks for pSoC. 13. Development of a software: low level and high level software libraries 14. Multitasking in microsystems 15. Hardware-software testing and debugging methods. 16. Debugging tools for hardware-software: software: software simulators, debug-gers, hardware emulators. 17. The construction and the use of Logic State Analyzers (LSA) 18. The use of ICD technique for debugging software on target hardware. 19. Summary								

Prerequisites and co-requisites	No requirements					
Assessment methods and criteria	Subject passing criteria	Passing threshold	Percentage of the final grade			
	Test during semester	50.0%	60.0%			
	Lab exercises	0.0%	30.0%			
	Activity/homeworks	0.0%	10.0%			
Recommended reading	Basic literature	1. Ed Sutter: Embedded Systems Firmware Demystified, CMP 2002 2. J. J. Labrosse: Embedded Systems Building Blocks, Second Edition: Complete and Ready-to-Use Modules in C, CMP 1999 3. J. Staunstrup, W. Wolf: Hardware/Software Co-Design: Principles and Practice, Springer US 2010				
	Supplementary literature	1. M. Barr, A. Massa: Programming Embedded Systems: With C and GNU Development Tools, 2nd Edition, O"Reilly Media 2006				
	eResources addresses	Adresy na platformie eNauczan	ormie eNauczanie:			
Example issues/ example questions/ tasks being completed						
Work placement	Not applicable					