

## Subject card

Subject name and code	MULTIMEDIA AND INTERNET TECHNOLOGIES, PG_00061362							
Field of study	Engineering Management							
Date of commencement of	October 2023		Academic year of			2024/2025		
studies	first such studies		realisation of subject					
Education level	first-cycle studies		Subject group			Optional subject group		
Mode of study	Full-time studies		Mode of delivery			at the university		
Year of study	2		Language of instruction			Polish		
Semester of study	3		ECTS credits			3.0		
Learning profile	general academic profile		Assessment form			assessment		
Conducting unit	Department of Informatics in Management -> Faculty of Management and Economics							
Name and surname of lecturer (lecturers)	Subject supervisor		dr inż. Igor Garnik					
	Teachers	dr inż. Igor Garnik						
Lesson types and methods of instruction	Lesson type	Lecture	Tutorial	Laboratory	Projec	t	Seminar	SUM
	Number of study hours	0.0	0.0	30.0	0.0		0.0	30
	E-learning hours inclu	uded: 0.0						
Learning activity and number of study hours	Learning activity	Participation i classes include plan		Participation i consultation h	rticipation in nsultation hours		udy	SUM
	Number of study hours	30	5.0		40.0		75	
Subject objectives	Uses technical multimedia and Internet means in order to obtain effective transfer of information and ideas							
Learning outcomes	Course out	Subject outcome			Method of verification			
	[K6_W03] identifies reliable sources of information relevant to the analyzed issues		obtains reliable data for the designed presentations that meet the requirements of a specific purpose of the message			[SW1] Assessment of factual knowledge		
	[K6_U02] prepares and presents convincing, professional presentations of the results of its activities, with their advanced interpretation					[SU5] Assessment of ability to present the results of task		
Subject contents	Digital sound processing Digital film processing Create a video presentation Website creation Creating interactive web page objects Creating 2D animations Creating vector graphics							
Prerequisites and co-requisites								
Assessment methods and criteria	Subject passing criteria		Passing threshold		Percentage of the final grade			
	Project		60.0%			100.0%		
Recommended reading	Basic literature	Napieralska J., Gronau-Osińska A., Okoń-Makowska B., Multimedia, T. 1 i 2. Wydawnictwo Uniwersytetu Muzycznego Fryderyka Chopina, 2017  Jędryczkowski J., Prezentacje multimedialne w procesie uczenia się studentów. Wydawnictwo Adam Marszałek, 2005  Goban-Klas T., Media i komunikowanie masowe, PWN 2004  Flakiewicz W., Pojęcie informacji w technologii multimedialnej. SGH 2005  Grzeszczyk T., Systemy multimedialne w zarządzaniu przedsiębiorstwem. Metody implementacji. Mikom 2003						
	Supplementary literat	ure		iwem. Melody I	прет	лиасјі.	IVIIKUIII ZUUS	

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	eResources addresses	Adresy na platformie eNauczanie: Technologie multimedialne i internetowe - st. stacjonarne - 2024/2025 - Moodle ID: 38915 https://enauczanie.pg.edu.pl/moodle/course/view.php?id=38915		
Example issues/ example questions/ tasks being completed	online instructional presentation (tutorial) 2D animation infographic website			
Work placement	Not applicable			

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