

Subject card

Subject name and code	Data Visualization in Technology, PG_00059227								
Field of study	Automation, Robotics and Control Systems								
Date of commencement of studies	February 2023		Academic year of realisation of subject			2023/2024			
Education level	second-cycle studies		Subject group						
Mode of study	Full-time studies		Mode of delivery			at the university			
Year of study	1		Language of instruction			Polish			
Semester of study	2		ECTS credits			2.0			
Learning profile	general academic profile		Assessment form			assessment			
Conducting unit	Department of Metrology and Information Systems -> Faculty of Electrical and Control Engineering						eering		
Name and surname	Subject supervisor		dr inż. Anna Golijanek-Jędrzejczyk						
of lecturer (lecturers)	Teachers		dr inż. Anna Golijanek-Jędrzejczyk						
Lesson types and methods of instruction	Lesson type	Lecture	Tutorial	Laboratory	Projec	t	Seminar	SUM	
	Number of study hours	15.0	0.0	0.0	15.0		0.0	30	
	E-learning hours inclu	uded: 0.0		,		,			
Learning activity and number of study hours	Learning activity	activity Participation in didactic classes included in stud		Participation in consultation hours		Self-study		SUM	
	Number of study 30 hours		3.0		17.0		50		
Subject objectives	The aim of the course is to prepare students for work related to the design of ergonomic interaction systems for automation devices.								
Learning outcomes	Course outcome		Subject outcome			Method of verification			
	K7_U02					[SU5] Assessment of ability to present the results of task [SU4] Assessment of ability to use methods and tools [SU3] Assessment of ability to use knowledge gained from the subject [SU2] Assessment of ability to analyse information [SU1] Assessment of task fulfilment			
	K7_W04		complex issues optimization.			[SW3] Assessment of knowledge contained in written work and projects [SW2] Assessment of knowledge contained in presentation [SW1] Assessment of factual knowledge			
	K7_K02		The student is able to work in a group.			[SK4] Assessment of communication skills, including language correctness [SK3] Assessment of ability to organize work [SK2] Assessment of progress of work [SK1] Assessment of group work skills			

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Subject contents	Lecture: Information theory. Historically - ways of transmitting information. Definition of visualization. Visualization tasks. Application of visualization. Infovis - definition, history, development and tasks of this discipline. Visual perception. Principles of color selection in visualization. Information visualization methods. Examples of poorly made data visualizations. Examples of well-prepared visualizations. Principles of designing a good visualization. Data mining techniques. Key concepts of data mining. Visualization domains. Dimensionality of the field of visualization. Principles of visualization design. Rules for the preparation of technical documentation. Visualization testing: methods, areas of testing, correctness of results, performance testing, testing pitfalls. Infographics - definition, history and development. Principles of infographics design. Tools for infographics. Ways of presenting symbolic data. Pictograms. Project: Preparation in a group of two visualization projects for the system given by the teacher and technical documentation for the last project. The first project will concern the visualization of measurement data from a research experiment. The second project will consist of: design documentation (design goals and tasks, as well as tests performed; it should include an interface manual), a computer model of the interface and a presentation of the prepared project during classes.						
Prerequisites and co-requisites							
,	Subject passing criteria	Passing threshold	Percentage of the final grade				
and criteria	Project implementation	60.0%	100.0%				
Assessment methods and criteria Recommended reading	Basic literature	1. Osińska V.: Wizualizacja informacji. Studium Informatologiczne.WNUMK, Toruń 2016. 2. Claus O. Wilke: Podstawy wizualizacji danych. Zasady tworzenia atrakcyjnych wykresów. Helion, 2020. 3. S. Berinato: Good Charts: The HBR Guide to Making Smarter, More Persuasive Data Visualizations. Harvard Business Review Press, 2016. ISBN-10: 1633690709 4. A. Kirk: Data Visualisation. A Handbook for Data Driven Design. Sage Publications Ltd., 2016. ISBN: 9781473912137 5. Cooper A.: Wariaci rządzą domem wariatów. Dlaczego produkty wysokich technologii doprowadzają nas do szaleństwa i co zrobić, żeby tego uniknąć. 2004. 6. Jacek Matulewski, Tomasz Dziubak, Marcin Sylwestrzak, Radosław Płoszajczak: Grafika. Fizyka. Metody numeryczne. Symulacje fizyczne z wizualizacją 3D. Wydawnictwo Naukowe PWN 2010. 7. Srinivasan Desikan; Gopalaswamy Ramesh: Software Testing: Principles and Practices. Pearson Education India 2006 8. Bogdan Wiszniewski, Bogdan Bereza-Jarociński: Teoria i praktyka testowania programów. PWN 2009 9. Garr Reynolds: Zen prezentacji. proste pomysły i ważne zasady. Helion 2009					
	Supplementary literature	Bednarek J., Multimedia w kształceniu. PWN, Warszawa 2006. Paul Beynon-Davies: Inżynieria systemów informacyjnych. WNT, Warszawa 2004.					
	eResources addresses	Adresy na platformie eNauczanie:					

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Example issues/ example questions/ tasks being completed	1. Definition of visualization.
	2. Classification and characteristics of visualization.
	3. Symbolic data and ways of their presentation.
	Stages of designing visualization systems.
	5. Principles of developing technical documentation.
Work placement	Not applicable

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