

Subject card

Subject name and code	Deep learning, PG_00054374							
Field of study	Informatics							
Date of commencement of studies	February 2024		Academic year of realisation of subject		2024/2025			
Education level	second-cycle studies		Subject group		Optional subject group Subject group related to scientific research in the field of study			
Mode of study	Full-time studies		Mode of delivery			at the university		
Year of study	1		Language of instruction		Polish			
Semester of study	2		ECTS credits		4.0			
Learning profile	general academic profile		Assessment form		exam			
Conducting unit	Department of Biomedical Engineering -> Faculty of Electronics, Telecommunications and Informatics							
Name and surname	Subject supervisor		prof. dr hab. inż. Jacek Rumiński					
of lecturer (lecturers)	Teachers		prof. dr hab. inż. Jacek Rumiński					
Lesson types and methods of instruction	Lesson type	Lecture	Tutorial	Laboratory	Projec	roject Seminar		SUM
	Number of study hours	30.0	0.0	15.0	0.0		0.0	45
	E-learning hours included: 0.0							
Learning activity and number of study hours	Learning activity Participation in didac classes included in s plan			Participation in consultation hours		Self-study		SUM
	Number of study hours	45		4.0		51.0		100
Subject objectives	The aim of the course is to provide students with knowledge in the field of deep, artificial neural networks and to develop practical skills in this field.							

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Learning outcomes	Course outcome	Subject outcome	Method of verification	
	[K7_W01] Knows and understands, to an increased extent, mathematics to the extent necessary to formulate and solve complex issues related to the field of study.	The effect of the learning process is the student gaining knowledge in the field of understanding the definition of deep learning algorithms, in particular convolutional and recursive networks related patterns and problems related to the deep network learning process.	[SW1] Assessment of factual knowledge	
	[K7_U05] can plan and conduct experiments related to the field of study, including computer simulations and measurements; interpret obtained results and draw conclusions	The effect of the learning process is the student acquiring the ability to use deep learning algorithms in practice, in particular convolutional and recursive networks, in particular by designing DNN models and planning experiments related to training and validation of models.	[SU1] Assessment of task fulfilment	
	[K7_W03] Knows and understands, to an increased extent, the construction and operating principles of components and systems related to the field of study, including theories, methods and complex relationships between them and selected specific issues - appropriate for the curriculum.	The effect of the learning process is the acquisition of knowledge by the student in the field of deep learning methods, in particular in the field of data classification tasks, object detection and other tasks related to the field of study.	[SW1] Assessment of factual knowledge	
	[K7_U04] can apply knowledge of programming methods and techniques as well as select and apply appropriate programming methods and tools in computer software development or programming devices or controllers using microprocessors or programmable elements or systems specific to the field of study, making assessment and critical analysis of the prepared software as well as a synthesis and creative interpretation of information presented with it	The effect of the learning process is the student acquiring the ability to apply deep learning algorithms in practice, in particular convolutional and recursive networks, in particular through the implementation of DNN models, their training, testing and interpreting the results.	[SU1] Assessment of task fulfilment	

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Subject contents	Introduction to deep learning					
	Convolution operation and its importance					
	CNN layers and their versions					
	Convolutional neural networks (types of layers, learning)					
	Classification with the use of convolutional networks					
	Problems with learning deep networks (overfitting, fading gradient, etc.)					
	Methods of counteracting problems related to learning deep networks (regularization, augmentation, dropout, early stopping, etc.)					
	Transfer learning					
	RNN models					
	Development of RNN models (including LSTM etc.)					
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	The use of RNN models in NLP					
	Generational models					
	Autoencoders					
	Application of generation models					
	pp. realist of governments					
	Reinforcement learning					
	Reinforcement learning with the use of deep models part 1					
	Tromiorocation realiting with the use of deep models part 1					
	Reinforcement learning with the use of deep models part 2					
	Tromiorochient learning with the use of deep models part 2					
Prerequisites	Implementation of the subjects from the first semester.					
and co-requisites						
Assessment methods	Subject passing criteria	Passing threshold	Percentage of the final grade			
and criteria	Exam	50.0%	40.0%			
	Assignments	0.0%	10.0%			
	Lab	50.0%	50.0%			
Recommended reading	Basic literature	Bengio Yoshua, Courville Aaron, Goodfellow lan, Deep Learning, Systemy uczące się, PWN 2018				
	Andrew W. Trask, Zrozumieć głębokie uczenie, PWN, 2019					
	Supplementary literature brak					
	eResources addresses	Adresy na platformie eNauczanie:				
Evample issues/		Auresy na piationnie enauczanie.				
Example issues/ example questions/						
tasks being completed						
Work placement	Not applicable					

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