

表 GDAŃSK UNIVERSITY OF TECHNOLOGY

Subject card

Subject name and code	Computational Techniques in Geo-information systems, PG_00048290								
Field of study	Informatics								
Date of commencement of studies	February 2024		Academic year of realisation of subject			2023/2024			
Education level	second-cycle studies		Subject group			Optional subject group Subject group related to scientific research in the field of study			
Mode of study	Full-time studies		Mode of delivery			_	at the university		
Year of study	1		Language of instruction			Polish	Polish		
Semester of study	1		ECTS credits			4.0			
Learning profile	general academic profile		Assessment form			exam			
Conducting unit	Department of Geoint	iculty of Electronics, Telecommunications and Informatics							
Name and surname	Subject supervisor	dr inż. Emilia	Lubecka						
of lecturer (lecturers)	Teachers		dr inż. Emilia Lubecka						
Lesson types and methods of instruction	Lesson type	Lecture	Tutorial	Laboratory	Projec	:t	Seminar	SUM	
	Number of study hours	15.0	0.0	15.0	0.0		0.0	30	
	E-learning hours included: 0.0								
Learning activity and number of study hours	Learning activity	Participation i classes incluc plan		Participation in consultation hours		Self-study		SUM	
	Number of study hours	30		8.0		62.0		100	
Subject objectives	To familiarize students with the calculations in geographic information science and resolution through specialized programs.								
Learning outcomes	Course outcome Subject outcom					Method of verification			
	[K7_U06] can analyse the operation of components, circuits and systems related to the field of study; measure their parameters; examine technical specifications; interpret obtained results and draw conclusions		Student maintains and visualises digital maps			[SU1] Assessment of task fulfilment			
	[K7_W08] Knows and understands, to an increased extent, the fundamental dilemmas of modern civilisation, the main development trends of scientific disciplines relevant to the field of education.		Student learns the current trends in computer science, particularly geospatial systems			[SU2] Assessment of ability to analyse information			
	[K7_W03] Knows and understands, to an increased extent, the construction and operating principles of components and systems related to the field of study, including theories, methods and complex relationships between them and selected specific issues - appropriate for the curriculum.		Student acquaints with selected popular geospatial data processing tools			[SW1] Assessment of factual knowledge			
	[K7_U07] can apply advanced methods of process and function support, specific to the field of study		Student is able do adequately process and export data for further analysis purposes in external programs			[SU3] Assessment of ability to use knowledge gained from the subject			
	[K7_U05] can plan and conduct experiments related to the field of study, including computer simulations and measurements; interpret obtained results and draw conclusions		Student uses and converts geoinformatic data of raster and vector type			[SU1] Assessment of task fulfilment			

Subject contents	1. Current tranda in computer ecience							
Subject contents	1. Current trends in computer science.							
	2. Review of popular geoinformatic tools.							
	 3. Working with Google SketchUp. 4. Exporting and importing files. 5. Making enimotions 							
	5. Making animations.	tions.						
Prerequisites	No requirements							
and co-requisites								
Assessment methods and criteria	Subject passing criteria	Passing threshold	Percentage of the final grade					
	Laboratory exercises	0.0%	30.0%					
	The presence on lectures	0.0%	10.0%					
	The task of semester	0.0%	20.0%					
	Written exam	20.0%	40.0%					
Recommended reading	Basic literature	1. SketchUp manual (Online)						
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		 Google, Geo Education and Geo Tools (Online) Haining R., Spatial Data Analysis: Theory and Practice, Cambridge University Press, 2003. 						
	Supplementary literature	1. Fischer M. M., Wang J., Spatial Data Analysis: Models, Methods and						
		Techniques, Springer, 2011.						
		2. Sellers G., Wright R. S., Haemel N., OpenGL Superbible: Comprehensive Tutorial and Reference, Addison-Wesley Professional,						
		2015.						
		3. Akenine-Moller T., Haines E., Hoffman N., Pesce A., Iwanicki M.,						
		Hillaire S., Real-Time Rendering, CRC Press, 2018.						
	eResources addresses							
	Cites audiesses	Adresy na platformie eNauczanie: Techniki obliczeniowe w systemach geoprzestrzennych - Moodle ID:						
		38704						
	https://enauczanie.pg.edu.pl/moodle/course/view.php?id=38704							
Example issues/								
example questions/	1							
tasks being completed	Natappliashla							
Work placement	Not applicable							