



Subject card

Subject name and code	Statistical modeling and data visualization, PG_00053367						
Field of study	Biomedical Engineering, Biomedical Engineering, Biomedical Engineering						
Date of commencement of studies	October 2024		Academic year of realisation of subject		2025/2026		
Education level	second-cycle studies		Subject group		Obligatory subject group in the field of study Specialty subject group Subject group related to scientific research in the field of study		
Mode of study	Full-time studies		Mode of delivery		at the university		
Year of study	2		Language of instruction		Polish		
Semester of study	3		ECTS credits		4.0		
Learning profile	general academic profile		Assessment form		exam		
Conducting unit	Department of Biomedical Engineering -> Faculty of Electronics, Telecommunications and Informatics						
Name and surname of lecturer (lecturers)	Subject supervisor		dr Tomasz Neumann				
	Teachers						
Lesson types and methods of instruction	Lesson type	Lecture	Tutorial	Laboratory	Project	Seminar	SUM
	Number of study hours	15.0	0.0	30.0	15.0	0.0	60
	E-learning hours included: 0.0						
Learning activity and number of study hours	Learning activity	Participation in didactic classes included in study plan		Participation in consultation hours		Self-study	SUM
	Number of study hours	60		4.0		36.0	100
Subject objectives	The aim of the course is to present the methods of programming of complex numerical simulations of biomedical phenomena using the Monte Carlo method in Python.						
Learning outcomes	Course outcome		Subject outcome		Method of verification		
	[K7_U12] is able, to an increased extent, to analyze the operation of components and systems related to the field of study, as well as to measure their parameters and study their technical characteristics, and to plan and carry out experiments related to the field of study, including computer simulations, interpret the obtained results and draw conclusions		Skills gained by a student: - create and analyze numerical simulations in Python, - visualize simulation results using appropriate libraries in Python, - design and test numerical calculations related to the use of the Monte Carlo method in biomedical engineering problems, - optimize a software solution using the Monte Carlo method as well as process and visualize data.		[SU5] Assessment of ability to present the results of task [SU4] Assessment of ability to use methods and tools [SU3] Assessment of ability to use knowledge gained from the subject [SU1] Assessment of task fulfilment		
	[K7_K02] is ready to provide critical evaluation of received content and to acknowledge the importance of knowledge in solving cognitive and practical problems		The student uses the acquired Python programming and data visualization skills as well as statistical modelling using the Monte Carlo method to solve a biomedical problems in a project group.		[SK5] Assessment of ability to solve problems that arise in practice [SK1] Assessment of group work skills [SK2] Assessment of progress of work		
	[K7_W04] knows and understands, to an increased extent, the principles, methods and techniques of programming and the principles of computer software development or programming devices or controllers using microprocessors or other elements or programmable devices specific to the field of study, and organization of work of systems using computers or such devices		The student has knowledge of the use of appropriate libraries for implementation, testing and validation as well as visualization of numerical calculations of biomedical problems using the Monte Carlo method.		[SW1] Assessment of factual knowledge		

Subject contents	1. Introduction to the subject of statistical modeling 2. Modeling of numerical calculations in Python 3. Visualization of modeling results using Python 4. Basic distributions and theorems used in statistical modeling 5. Taking random samples 6. Verification of statistical hypotheses 7. Pseudorandom number generators 8. Introduction to the classical Monte Carlo method 8. The use of the Monte Carlo method in solving various physical and biomedical problems (light propagation in a weakly and strongly scattering medium, modeling therapeutic radiation beams, etc.) 9. Optimization of the Monte Carlo method's 10. Application of the Monte Carlo method in statistical tests 11. Introduction to Markov chains 12. Sampling Monte Carlo with Markov chains 13. Application of the Monte Carlo method in other fields of science and technology		
Prerequisites and co-requisites	Basics of programming in any high-level language.		
Assessment methods and criteria	Subject passing criteria	Passing threshold	Percentage of the final grade
	Exam	51.0%	30.0%
	Project	51.0%	30.0%
	Laboratory	51.0%	40.0%
Recommended reading	Basic literature	1) Python for Scientists, 2014, John M. Stewart, Cambridge University Press 2) Data Analysis Statistical and Computational Methods for Scientists and Engineers 4th edition, 2014, Siegmund Brandt, Springer 3) Monte Carlo Methods for Radiation Transport, 2017, Oleg N. Vassiliev, Springer	
	Supplementary literature	1) A primer on pseudorandom generators, 2010, Oded Goldreich, American Mathematical Society 2) Monte Carlo Simulation in the Radiological Sciences, Edited by Richard L. Morin, CRC Press, 2019	
	eResources addresses	Adresy na platformie eNauczanie:	
Example issues/ example questions/ tasks being completed	Examples of project topics: 1) Modeling the light field in the skin using the Monte Carlo method 2) Modeling the dose distribution in the phantom using the Monte Carlo method 3) The use of the Monte Carlo method in the analysis and processing of signals		
Work placement	Not applicable		

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