

。 GDAŃSK UNIVERSITY OF TECHNOLOGY

Subject card

Subject name and code	Machine Learning, PG_00053337							
Field of study	Biomedical Engineering, Biomedical Engineering, Biomedical Engineering							
Date of commencement of studies	February 2025		Academic year of realisation of subject		2024/2025			
Education level	second-cycle studies		Subject group		Optional subject group Specialty subject group Subject group related to scientific research in the field of study			
Mode of study	Full-time studies		Mode of delivery		at the university			
Year of study	1		Language of instruction		Polish	Polish		
Semester of study	1		ECTS credits		3.0			
Learning profile	general academic profile		Assessment form		exam			
Conducting unit	Department of Biomedical Engineering -> Faculty of Electronics, Telecommunications and Informatics							
Name and surname of lecturer (lecturers)	Subject supervisor		prof. dr hab. inż. Jacek Rumiński					
	Teachers		mgr inż. Natalia Szarwińska mgr inż. Szymon Zaporowski prof. dr hab. inż. Jacek Rumiński					
Lesson types and methods	Lesson type	Lecture	Tutorial	Laboratory	Projec	t	Seminar	SUM
of instruction	Number of study hours	30.0	0.0	15.0	0.0		0.0	45
	E-learning hours inclu	uded: 0.0						
Learning activity and number of study hours	Learning activity	ing activity Participation in classes include plan				Self-study SUM		SUM
	Number of study hours	45		4.0		26.0		75
Subject objectives	The aim of the course is to acquire knowledge and skills in the field of machine learning algorithms, data pre- processing methods as well as metrics and methods for the verification and validation of algorithms and models.							

Learning outcomes	Course outcome	Subject outcome	Method of verification
	[K7_W04] knows and understands, to an increased extent, the principles, methods and techniques of programming and the principles of computer software development or programming devices or controllers using microprocessors or other elements or programmable devices specific to the field of study, and organization of work of systems using computers or such devices	The effect of the learning process is the student's acquisition of knowledge in the field of implementation or use of programming libraries regarding the practical application of machine learning algorithms, cost functions formulas, model quality assessment metrics, etc., in order to solve problems related to data classification, object detection, generation of generalizing characteristics. or regression models in particular in biomedical applications, human safety, health prevention, etc.	[SW1] Assessment of factual knowledge
	[K7_U01] can apply mathematical knowledge to formulate and solve complex and non-typical problems related to the field of study by: - appropriate selection of source information and its critical analysis, synthesis, creative interpretation and presentation, - application of appropriate methods and tools	The effect of the learning process is the student acquiring the skills of practical application of machine learning algorithms, formulas in the field of cost functions, model quality assessment metrics, etc., in order to solve problems related to data classification, object detection, generation of generalizing characteristics or regression models, in particular in biomedical applications., personal safety, health prevention, etc.	[SU1] Assessment of task fulfilment
	[K7_W01] knows and understands, to an increased extent, mathematics to the extent necessary to formulate and solve complex issues related to the field of study	The effect of the learning process is the student gaining knowledge in the field of understanding the definition of machine learning algorithms, formulas in the field of cost functions, model quality assessment metrics, etc., in order to solve problems related to data classification, object detection, generation of generalizing characteristics or regression models.	[SW1] Assessment of factual knowledge

Cubic of acatemic	Introduction to machine learning (hat is machine learning classification	ups of machino loorning methods)		
Subject contents	Introduction to machine learning (what is machine learning, classifications of machine learning methods)				
	Methods of data acquisition and preparation: data cleansing, data transformation, data standardization and normalization				
	lethods of data acquisition and preparation: data integration and reduction				
	Methods of reducing multidimensionality (e.g. PCA, ICA, etc.) Data representation methods for machine learning The process of acquiring knowledge from data Generalizing characteristics generation methods				
	Rule induction methods and rules evaluation parameters				
	Classification methods (introduction) and classification quality assessment methods (measures, etc.) Supervised classification methods (decision trees, random forests) Supervised classification methods (from Bayes to minimum-distance classification) Supervised Classification (SVM) Methods, Unsupervised classification methods (k-means, ISO-DATA, etc.) Optimization methods - characteristics Optimization methods - gradient methods Linear Regression Logistic regression Artificial neural networks - introduction, perceptron, learning Artificial neural networks - MLP, activation functions, learning part 1. Artificial neural networks - MLP part 2.				
Prerequisites and co-requisites	- knows the basics of linear algebra, mathematical analysis and probability calculus with Bayes' theorem - knows the basics of software engineering (software life cycle, software design, testing, etc.) knows the basics of data analysis methods - knows the basics of Python - can design and model object-oriented - can use databases				
Assessment methods	Subject passing criteria	Passing threshold	Percentage of the final grade		
and criteria	Laboratory	50.0%	50.0%		
	Assignments	50.0%	10.0%		
		50.0%	40.0%		
	Exam	190.0 /0	0, 0.07		

Recommended reading	Basic literature	Deisenroth Marc Peter, Mathematics for Machine Learning, Cambridge University Press, 2020
		Sebastian Raschka, Vahid Mirjalili, Python Machine Learning, Packt Publishing, 2019.
		Aurélien Géron, Hands-On Machine Learning with Scikit-Learn, Keras, and TensorFlow: Concepts, Tools, and Techniques to Build Intelligent Systems O'Reilly Media; 2nd edition, 2019.
	Supplementary literature	Chris A. Mattmann , Machine Learning with TensorFlow, Second Edition, Manning, 2020
	eResources addresses	Adresy na platformie eNauczanie:
Example issues/ example questions/ tasks being completed		
Work placement	Not applicable	

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