

## 。 GDAŃSK UNIVERSITY OF TECHNOLOGY

## Subject card

Subject name and code	Artificial intelligence, PG_00045310								
Field of study	Data Engineering								
Date of commencement of studies	October 2024		Academic year of realisation of subject			2025	2025/2026		
Education level	first-cycle studies		Subject group			Obligatory subject group in the field of study Subject group related to scientific research in the field of study			
Mode of study	Full-time studies		Mode of delivery			at the university			
Year of study	2		Language of instruction			Polisł	Polish		
Semester of study	4		ECTS credits			5.0			
Learning profile	general academic profile		Assessment form			exam	exam		
Conducting unit					elecom	munica			
	Department of Computer Architecture -> Faculty of Electronics, Telecommunications and Informatics           Subject supervisor         dr inż. Jerzy Dembski								
Name and surname of lecturer (lecturers)	Teachers		dr inż. Jerzy Dembski dr inż. Jerzy Dembski						
Lesson types and methods of instruction	Lesson type	Lecture	Tutorial	Laboratory	Projec	roject Semina		SUM	
	Number of study hours	15.0	0.0	30.0	15.0		0.0	60	
	E-learning hours included: 0.0								
Learning activity and number of study hours	Learning activity	Participation in didactic classes included in study plan		Participation in consultation hours		Self-study		SUM	
	Number of study hours	60		10.0	55.0			125	
Subject objectives	A goal of the course is to teach students the basic paradigms of artificial intelligence with particular emphasis on neural networks, genetic algorithms and fuzzy logic.								
Learning outcomes	Course outcome Subject outcome Method of verification					erification			
Subject contents	<ol> <li>Organization of the course and assessment criteria 2. Definitions of AI, overview of methods and applications 3. Philosophy of AI 4. Graph searching methods: breadth first, depth-first, Dijkstra, A* 5. Graph searching methods: ant colony optimization 6. AND/OR graph searching methods: introduction 7. AND/OR graph searching methods: minimax and alpha-beta pruning methods 8. AND/OR graph searching methods: computer chess 9. Knowledge representation and reasoning: introduction to first order logic 10. Knowledge representation and reasoning: resolution 11. Knowledge representation and reasoning: examples and refinements 12. Knowledge representation and reasoning: frames and description logic 13. Fuzzy inference systems: Mamdani and Sugeno inferences 14. Bayesian networks: overview and types of applications 15. Bayesian networks: methods of computing of probabilities 16. Machine learning: overview of types of learning, algorithms of learning and learned structures 17. Machine learning: gradient and Levenberg Marquardt algorithms 18. Machine learning: random search and simulated annealing algorithms 19. Machine learning: evolutionary algorithms 20. Machine learning: genetic programming 21. Machine learning: particle swarm optimization 22. Machine learning: artificial immune system algorithms 23. Machine learning: artificial neural networks, structures and basic properties 24. Machine learning: artificial neural networks - supervised learning 25. Artificial neural networks - recurrent networks 26. Machine learning: learning of fuzzy systems (ANFIS) 27. Machine learning: decision trees construction 28. Machine learning: generalisation problems, VC dimension and Vapnik inequality 29. Reinforcement learning: overview and types of multistage decision processess 30. Reinforcement learning: reinforcement learning algorithms 31. Unsupervised learning: clustering algorithms and self-organizing features maps</li> </ol>								
Prerequisites and co-requisites									
Assessment methods and criteria	Subject passing criteria Passing the			ing threshold	reshold Percentage of the final grade				
	Evaluation of the test (Lecture)		60.0%			50.0%			
	Evaluation of laboratory		60.0%			25.0%			
	Evaluation of the pro	valuation of the project 60.0% 25.0%							

Recommended reading	Basic literature	Jędruch W.: Sztuczna intrligencja: Materiały do wykładu, 220 str., Gdańsk, 2010				
		Russel S., Norvig P.: Artificial Intelligence, Prentice-Hall, London. 2009				
		Rutkowski L.: Metody i techniki sztucznej inteligencji, Wydawnictwo Naukowe PWN, Warszawa 2009.				
	Supplementary literature	Duch W., Korbicz J., Rutkowski L., Tadeusiewicz R.: Sieci neuronowe. AOW Exit, Warszawa 2000				
		Michalewicz Z.: Algorytmy genetyczne + struktury danych = programy ewolucyjne. WNT, Warszawa 2003				
		Żurada J., Barski M., Jędruch W.: Sztuczne sieci neuronowe. PWN, Warszawa 1996				
	eResources addresses	Adresy na platformie eNauczanie:				
Example issues/ example questions/ tasks being completed						
Work placement	Not applicable					

Document generated electronically. Does not require a seal or signature.