

。 GDAŃSK UNIVERSITY OF TECHNOLOGY

Subject card

| Subject name and code | Artificial intelligence, PG_00045310 | | | | | | | | |
|--|---|--|--|--|---------------------------------------|--|-----------|-----|--|
| Field of study | Data Engineering | | | | | | | | |
| Date of commencement of studies | October 2024 | | Academic year of realisation of subject | | | 2025 | 2025/2026 | | |
| Education level | first-cycle studies | | Subject group | | | Obligatory subject group in the field of study Subject group related to scientific research in the field of study | | | |
| Mode of study | Full-time studies | | Mode of delivery | | | at the university | | | |
| Year of study | 2 | | Language of instruction | | | Polisł | Polish | | |
| Semester of study | 4 | | ECTS credits | | | 5.0 | | | |
| Learning profile | general academic profile | | Assessment form | | | exam | exam | | |
| Conducting unit | | | | | elecom | munica | | | |
| | Department of Computer Architecture -> Faculty of Electronics, Telecommunications and Informatics Subject supervisor dr inż. Jerzy Dembski | | | | | | | | |
| Name and surname of lecturer (lecturers) | Teachers | | dr inż. Jerzy Dembski dr inż. Jerzy Dembski | | | | | | |
| | | | | | | | | | |
| Lesson types and methods of instruction | Lesson type | Lecture | Tutorial | Laboratory | Projec | roject Semina | | SUM | |
| | Number of study hours | 15.0 | 0.0 | 30.0 | 15.0 | | 0.0 | 60 | |
| | E-learning hours included: 0.0 | | | | | | | | |
| Learning activity and number of study hours | Learning activity | Participation in didactic classes included in study plan | | Participation in consultation hours | | Self-study | | SUM | |
| | Number of study hours | 60 | | 10.0 | 55.0 | | | 125 | |
| Subject objectives | A goal of the course is to teach students the basic paradigms of artificial intelligence with particular emphasis on neural networks, genetic algorithms and fuzzy logic. | | | | | | | | |
| Learning outcomes | Course outcome Subject outcome Method of verification | | | | | erification | | | |
| Subject contents | Organization of the course and assessment criteria 2. Definitions of AI, overview of methods and applications 3. Philosophy of AI 4. Graph searching methods: breadth first, depth-first, Dijkstra, A* 5. Graph searching methods: ant colony optimization 6. AND/OR graph searching methods: introduction 7. AND/OR graph searching methods: minimax and alpha-beta pruning methods 8. AND/OR graph searching methods: computer chess 9. Knowledge representation and reasoning: introduction to first order logic 10. Knowledge representation and reasoning: resolution 11. Knowledge representation and reasoning: examples and refinements 12. Knowledge representation and reasoning: frames and description logic 13. Fuzzy inference systems: Mamdani and Sugeno inferences 14. Bayesian networks: overview and types of applications 15. Bayesian networks: methods of computing of probabilities 16. Machine learning: overview of types of learning, algorithms of learning and learned structures 17. Machine learning: gradient and Levenberg Marquardt algorithms 18. Machine learning: random search and simulated annealing algorithms 19. Machine learning: evolutionary algorithms 20. Machine learning: genetic programming 21. Machine learning: particle swarm optimization 22. Machine learning: artificial immune system algorithms 23. Machine learning: artificial neural networks, structures and basic properties 24. Machine learning: artificial neural networks - supervised learning 25. Artificial neural networks - recurrent networks 26. Machine learning: learning of fuzzy systems (ANFIS) 27. Machine learning: decision trees construction 28. Machine learning: generalisation problems, VC dimension and Vapnik inequality 29. Reinforcement learning: overview and types of multistage decision processess 30. Reinforcement learning: reinforcement learning algorithms 31. Unsupervised learning: clustering algorithms and self-organizing features maps | | | | | | | | |
| Prerequisites and co-requisites | | | | | | | | | |
| Assessment methods and criteria | Subject passing criteria Passing the | | | ing threshold | reshold Percentage of the final grade | | | | |
| | Evaluation of the test (Lecture) | | 60.0% | | | 50.0% | | | |
| | Evaluation of laboratory | | 60.0% | | | 25.0% | | | |
| | Evaluation of the pro | valuation of the project 60.0% 25.0% | | | | | | | |

| Recommended reading | Basic literature | Jędruch W.: Sztuczna intrligencja: Materiały do wykładu, 220 str., Gdańsk, 2010 | | | | |
|--|--------------------------|--|--|--|--|--|
| | | Russel S., Norvig P.: Artificial Intelligence, Prentice-Hall, London. 2009 | | | | |
| | | Rutkowski L.: Metody i techniki sztucznej inteligencji, Wydawnictwo Naukowe PWN, Warszawa 2009. | | | | |
| | Supplementary literature | Duch W., Korbicz J., Rutkowski L., Tadeusiewicz R.: Sieci neuronowe. AOW Exit, Warszawa 2000 | | | | |
| | | Michalewicz Z.: Algorytmy genetyczne + struktury danych = programy ewolucyjne. WNT, Warszawa 2003 | | | | |
| | | Żurada J., Barski M., Jędruch W.: Sztuczne sieci neuronowe. PWN, Warszawa 1996 | | | | |
| | eResources addresses | Adresy na platformie eNauczanie: | | | | |
| Example issues/ example questions/ tasks being completed | | | | | | |
| Work placement | Not applicable | | | | | |

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