

## 。 GDAŃSK UNIVERSITY OF TECHNOLOGY

## Subject card

Subject name and code	Quality and Testing Engineering, PG_00063899							
Field of study	Informatics							
Date of commencement of studies	February 2025		Academic year of realisation of subject		2025/2026			
Education level	second-cycle studies		Subject group		Optional subject group Specialty subject group Subject group related to scientific research in the field of study			
Mode of study	Full-time studies		Mode of delivery			at the university		
Year of study	1		Language of instruction		Polish			
Semester of study	2		ECTS credits		2.0			
Learning profile	general academic profile		Assessment form		assessment			
Conducting unit	Department of Software Engineering -> Faculty of Electronics, Telecommunications and Informatics							
Name and surname of lecturer (lecturers)	Subject supervisor Teachers		dr inż. Aleksander Jarzębowicz dr inż. Aleksander Jarzębowicz mgr inż. Rafał Dobrosielski					
Lesson types and methods of instruction	Lesson type	Lecture	Tutorial	Laboratory	Projec	Project Semi		SUM
	Number of study hours	15.0	0.0	0.0	15.0		0.0	30
	E-learning hours included: 0.0							
Learning activity and number of study hours	Learning activity	Participation in didaction classes included in stur		Participation in consultation hours		Self-study		SUM
	Number of study hours	30		4.0		16.0		50
Subject objectives	The goal of this cours Knowledge and to de modern cross-functio	velop skills in p						

Learning outcomes	Course outcome	Subject outcome	Method of verification
	[K7_U08] while identifying and formulating engineering tasks specifications and solving these tasks, can: - apply analytical, simulation and experimental methods, - notice their systemic and non-technical aspects, - make a preliminary economic assessment of suggested solutions and engineering work	The student employs the Value Proposition Canvas for analyzing a real business case. They use TMAP tools like VOICE (Value, Objectives, Indicators, Confidence, Experience) to define team objectives and quality expectations. By formulating a Quality Engineering and Risk Strategy within the Lean Startup framework, they leverage iterative learning and feedback to increase the likelihood of project success.	[SU1] Assessment of task fulfilment
	[K7_W101] is able to make an in- depth identification of key objects and phenomena related to the field of study, as well as theories that describe them and applicable analytical and design methods	Students can use Value Proposition Canvas to design solutions that address customer needs and VOICE, KANO, and ISO 25010 to prioritize quality attributes, ensuring alignment between business value and technical design.	[SW3] Assessment of knowledge contained in written work and projects
	[K7_W10] knows and understands, to an increased extent, the basic processes occurring in the life cycle of equipment, objects and technical systems, as well as methods of supporting processes and functions, specific to the field of study	Students has a deeper understanding of the fundamental processes throughout the life cycle of technical systems. They will explore advanced methodologies for supporting these processes, particularly within high-performance development environments like DevOps. This knowledge encompasses effective quality engineering practices, continuous integration/continuous delivery (CI/ CD) pipelines, and an understanding of how to implement agile methodologies in conjunction with robust testing frameworks.	[SW1] Assessment of factual knowledge
	[K7_U07] can apply advanced methods of process and function support, specific to the field of study	Student is able to apply advanced process and function support methods, focusing on preventive, detective, and corrective quality engineering tools. Key practices include pair programming, Behavior-Driven Development (BDD), Test-Driven Development (TDD), and non-functional testing. The emphasis is on implementing quality measures, such as test design techniques and coverage analysis, all within the context of DevOps culture.	[SU1] Assessment of task fulfilment

Subject contents							
Subject contents	Lectures	Lectures					
	1. Introduction to Quality Engineering:						
	<ul> <li>Principles of Quality Engineering (TMAP).</li> <li>Shared responsibility for quality among teams.</li> <li>Quality measures: preventive, detective, and corrective.</li> </ul>						
	2. Continuous Quality Engineering in DevOps:						
	<ul> <li>Cross-functional teams in Quality Engineering.</li> <li>Dynamics of DevOps culture.</li> <li>Continuous improvement and testing methods.</li> </ul>						
	3. CI/CD Pipeline and Automation:						
	<ul> <li>Components of CI/CD in DevOps.</li> <li>Test automation and continuous testing principles.</li> <li>Team vs. business testing in the pipeline.</li> </ul>						
	4. Quality Assurance Methodologies:						
	<ul> <li>Testing methodologies: BDD, TDD.</li> <li>Static and dynamic testing techniques.</li> <li>Effective test coverage design techniques.</li> </ul>						
	5. Quality Monitoring and Control:						
	<ul> <li>Monitoring quality in DevOps projects.</li> <li>Understanding anomalies and incident reporting.</li> <li>Communication tools for quality status.</li> </ul>						
	<ul> <li>Semester Assignment: Quality Engineering Strategy Development</li> <li>Goal: <ul> <li>Apply knowledge of business value design and quality engineering in a practical project setting.</li> <li>Group Work:</li> </ul> </li> </ul>						
	<ul> <li>Teams of 4-5 students will collaborate on a quality engineering strategy.</li> <li>Key Activities: <ul> <li>Design a business value proposition using tools like the Design Value Proposition and VOICE Model.</li> <li>Conduct KANO analysis to understand customer expectations.</li> </ul> </li> </ul>						
	<ul> <li>Develop a Quality Engineering and Testing Strategy with risk analysis.</li> <li>Outcome:         <ul> <li>A comprehensive proposal that includes project goals, quality attributes, metrics, and acceptance criteria.</li> </ul> </li> </ul>						
	<ul> <li>Practical experience in applying quality tools and methodologies.</li> <li>Skills Gained: <ul> <li>Enhanced ability to integrate business analysis and quality engineering.</li> </ul> </li> </ul>						
Prereguisites		Experience in prioritizing goals and managing project quality effectively.     Basics of software engineering and software development models.					
and co-requisites		1					
Assessment methods and criteria	Subject passing criteria task in the project	Passing threshold 50.0%	Percentage of the final grade 50.0%				
	test of knowledge	50.0%	50.0%				
Recommended reading	Basic literature	R. Marselis et al. Quality for DevOps Teams, Sogeti, 2020					
		A. Osterwalder et al. "Value Proposition Design: How to Create Products and Services Customers Want", Wiley, 2014.					
	Supplementary literature B. Jayaswal, P. Patton "Design for Trustworthy Software: Too Techniques, And Methodology of Developing Robust Softwar Prentice Hall, 2006						
	eResources addresses	Adresy na platformie eNauczanie	9:				
Example issues/ example questions/ tasks being completed	N/A						
Work placement	Not applicable						

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