



Subject card

Subject name and code	Computational Intelligence, PG_00064252						
Field of study	Automatic Control, Cybernetics and Robotics						
Date of commencement of studies	February 2025	Academic year of realisation of subject				2024/2025	
Education level	second-cycle studies	Subject group				Optional subject group Specialty subject group Subject group related to scientific research in the field of study	
Mode of study	Full-time studies	Mode of delivery				at the university	
Year of study	1	Language of instruction				Polish	
Semester of study	1	ECTS credits				2.0	
Learning profile	general academic profile	Assessment form				exam	
Conducting unit	Department of Decision Systems and Robotics -> Faculty of Electronics Telecommunications and Informatics -> Faculties of Gdańsk University of Technology						
Name and surname of lecturer (lecturers)	Subject supervisor		dr inż. Tomasz Białaszewski				
	Teachers		dr inż. Tomasz Białaszewski				
Lesson types	Lesson type	Lecture	Tutorial	Laboratory	Project	Seminar	SUM
	Number of study hours	15.0	15.0	0.0	0.0	0.0	30
	E-learning hours included: 0.0						
	eNauczanie source addresses: Moodle ID: 45156 Inteligencja obliczeniowa - sem. 2024/2025 https://enauzanie.pg.edu.pl/moodle/course/view.php?id=45156						
Learning activity and number of study hours	Learning activity	Participation in didactic classes included in study plan	Participation in consultation hours	Self-study	SUM		
	Number of study hours	30	4.0	16.0	50		
Subject objectives	Widening the students knowledge about the selected methods of artificial intelligence						
Learning outcomes	Course outcome	Subject outcome			Method of verification		
	[K7_W03] knows and understands, to an increased extent, the construction and operating principles of components and systems related to the field of study, including theories, methods and complex relationships between them and selected specific issues - appropriate for the curriculum	Student explains learning methods of parameters of Bayesian networks.			[SW1] Assessment of factual knowledge [SW3] Assessment of knowledge contained in written work and projects		
	[K7_U03] can design, according to required specifications, and make a complex device, facility, system or carry out a process, specific to the field of study, using suitable methods, techniques, tools and materials, following engineering standards and norms, applying technologies specific to the field of study and experience gained in the professional engineering environment	Student apply radial artificial neural networks in machine learning problems. Student prepares programs in the LISP language.			[SU1] Assessment of task fulfilment [SU4] Assessment of ability to use methods and tools		
	[K7_W01] knows and understands, to an increased extent, mathematics to the extent necessary to formulate and solve complex issues related to the field of study	Student explains the genetic programing method.			[SW1] Assessment of factual knowledge [SW3] Assessment of knowledge contained in written work and projects		

Subject contents	<p>Course content – lecture</p> <p>1. Organization of the course and assessment criteria. 2. Modern research trends in computational intelligence symbolic and connectionist paradigms. 3. Overview of scope and schedule of lectures, practice and laboratory. 4. LISP introduction. 5. LISP advanced construction of language. 6. LISP application in artificial intelligence. 7. Genetic programming basic algorithms. 8. Genetic programming representation of programs in LISP language. 9. Genetic programming examples and application. 10. Bayesian networks inference methods. 11. Bayesian networks parameters learning. 12. Bayesian networks parameters learning with incomplete data. 13. Bayesian networks structure learning. 14. Radial artificial neural networks - basic concepts. 15. Radial artificial neural networks - applications in machine learning problems.</p> <p>Course content – exercises</p> <p>1. Presentation of the schedule, forms of class activities, assessment criteria, and requirements for course completion. 2. Introduction to the syntax of the LISP programming language, prefix notation, the structure of s-expressions, and list operations. 3. Definition of functions, recursion, macros, and the use of higher-order functions in problem modeling. 4. Examples of LISP applications in knowledge representation, rule-based systems, and symbolic processing. 5. Discussion of the basic operators of genetic programming (selection, crossover, mutation) and the general scheme of an evolutionary algorithm. 6. Representation of programs as tree structures (S-expressions) and implementation of genetic operators on list-based structures. 7. Applications of genetic programming in symbolic regression, classification, and optimization problems. 8. Introduction to Bayesian networks as graph-based probabilistic models and the principles of probabilistic inference. 9. Parameter estimation in Bayesian networks based on complete data using statistical methods. 10. Application of the Expectation Maximization (EM) algorithm for parameter estimation in the presence of missing data. 11. Methods for searching and evaluating graph structures in the process of building a Bayesian network model. 12. Methods for learning the structure of Bayesian networks. 13. Architecture of Radial Basis Function (RBF) networks, basis functions, and methods for determining their parameters. 14. Implementation of RBF networks. 15. Application of RBF networks in classification, regression, and function approximation problems in machine learning.</p>											
Prerequisites and co-requisites	No requirements											
Assessment methods and criteria	<table border="1" data-bbox="448 898 1487 1003"> <thead> <tr> <th data-bbox="448 898 794 931">Subject passing criteria</th> <th data-bbox="794 898 1141 931">Passing threshold</th> <th data-bbox="1141 898 1487 931">Percentage of the final grade</th> </tr> </thead> <tbody> <tr> <td data-bbox="448 931 794 965">Exam</td> <td data-bbox="794 931 1141 965">50.0%</td> <td data-bbox="1141 931 1487 965">50.0%</td> </tr> <tr> <td data-bbox="448 965 794 1003">Tutorials</td> <td data-bbox="794 965 1141 1003">50.0%</td> <td data-bbox="1141 965 1487 1003">50.0%</td> </tr> </tbody> </table>			Subject passing criteria	Passing threshold	Percentage of the final grade	Exam	50.0%	50.0%	Tutorials	50.0%	50.0%
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Recommended reading	<p>Basic literature</p> <p>Supplementary literature</p> <p>eResources addresses</p>	<p>1. Neapolitan R.: Learning Bayesian Networks, Prentice Hall, 2003</p> <p>2. Koza J., et al: Genetic Programming IV, Springer, 2005</p> <p>3. http://www.scheme.com/tspl4/ The Scheme Programming Language Fourth Edition R. Kent Dybvig</p> <p>4. https://racket-lang.org/</p> <p>5. http://www.genetic-programming.org/</p> <p>6. https://www.mathworks.com/help/deeplearning/ug/radial-basisneural-networks.html</p> <p>https://htdp.org/</p>										
Example issues/ example questions/ tasks being completed	<ol style="list-style-type: none"> 1. Explain a mechanism of mutation by changing the intermediate node in genetic programming?. Show an example of the situation. Write a mutant program as a s-expressions of LISP. 2. Define the procedure power-list, which takes a nonnegative integer n and a list of numbers and returns a new list, each element of which is the number of the power n 3. Explain the Bayes network parameter learning algorithm for incomplete data. 											
Practical activities within the subject	Not applicable											

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