

§ GDAŃSK UNIVERSITY § OF TECHNOLOGY

Subject card

Subject name and code	Fundamentals of IT, PG_00055866							
Field of study	Power Engineering							
Date of commencement of studies	October 2024		Academic year of realisation of subject			2024/2025		
Education level	first-cycle studies		Subject group			Obligatory subject group in the field of study		
Mode of study	Full-time studies		Mode of delivery			at the university		
Year of study	1		Language of instruction			Polish		
Semester of study	1		ECTS credits			2.0		
Learning profile	general academic profile		Assessment form			assessment		
Conducting unit	Institute of Manufacturing and Materials Technology -> Faculty of Mechanical Engineering and Ship Technology						Ship	
Name and surname	Subject supervisor		dr hab. inż. To	omasz Muszyń	ski			
of lecturer (lecturers)	Teachers							
Lesson types and methods	Lesson type	Lecture	Tutorial	Laboratory	Project			SUM
of instruction	Number of study hours	0.0	0.0	0.0	30.0		0.0	30
	E-learning hours inclu	ided: 0.0						
Learning activity and number of study hours	Learning activity	Participation in classes includ plan		Participation in consultation hours		Self-study		SUM
	Number of study hours	30		2.0		18.0		50
Learning outcomes	in problem solving. The course aims software and acquire the ability to wr be used in the class Course outcome [K6_U04] is able to design a simple device structure and prepare the accompanying technical documentation, conduct a basic technical and economic analysis of energy systems, including technologies using renewable and pro-ecological energy sources as well as		basic IT tools to solve problems related to energy technology. The student is able to implement simple algorithms in a programming language. The student has knowledge of the syntax, grammar and instructions of the selected programming language, its basic library and			specialization, analyze existing		
			The student is experienced in working in a team while solving common tasks. Cooperates with other team members at various stages of solving the entrusted problem. The student has a basic knowledge of application software for scientific and engineering calculations, as well as modern network and Internet applications. Is able to use technical documentation, manuals and Internet sources to broaden his knowledge of programming languages and computing packages.			[SK2] Assessment of progress of work [SK1] Assessment of group work skills [SK3] Assessment of ability to organize work [SK4] Assessment of communication skills, including language correctness [SK5] Assessment of ability to solve problems that arise in practice		

Subject contents	 Introduction to programming. Debugging, semantics and syntax of a programming language. Algebraic and logical expressions. Input/output instructions. Python basics, Anaconda development environment. VBA basics for MS Excell Data representation in computer memory. Basic data types: numerical,character, enumeration, other. Simple control statements: conditional and selection. Iterative control statements - loops. Writing programs using own procedures and functions. Using built-in language functions and libraries (numpy, matplotlib, seaborn). File handling (loading, reading) - data transfer format. Calculations in the field of mathematical analysis, algebra and statistics. Data analysis and visualization. Operations on various types of data. Applications of information technology in industrial systems, industry 4.0. 					
Prerequisites and co-requisites	Basics of computer science, Internet, ability to use MS Office.					
Assessment methods	Subject passing criteria	Passing threshold	Percentage of the final grade			
and criteria	Project	50.0%	100.0%			
Recommended reading	Basic literature Supplementary literature	Michael Kofler/ Definitive Guide to Excel VBA / Apres / 2003 William Punch, Richard Enbody/ The practice of computing using Python / Pearson/Boston/2017 https://automatetheboringstuff.com/				
	eResources addresses	Adresy na platformie eNauczanie:				
Example issues/ example questions/ tasks being completed	Write a program that randomly selects one integer from a user-selected numbercompartment. Write a function that converts and then prints a number from decimal to binary. Based on the supplied block diagram, write a program. Analyze and visualize the provided dataset.					
Work placement	Not applicable					