

Subject card

Subject name and code	MULTIMEDIA AND INTERNET TECHNOLOGIES, PG_00061362								
Field of study	Engineering Management								
Date of commencement of studies	October 2024		Academic year of realisation of subject			2025/2026			
Education level	first-cycle studies		Subject group			Optional subject group			
Mode of study	Full-time studies		Mode of delivery			at the university			
Year of study	2		Language of instruction			Polish			
Semester of study	3		ECTS credits			3.0			
Learning profile	general academic profile		Assessment form			assessment			
Conducting unit	Department Of Informatics In Management -> Faculty Of Management And Economics -> Wydziały Politechniki Gdańskiej								
Name and surname	Subject supervisor		dr inż. Igor Garnik						
of lecturer (lecturers)	Teachers								
Lesson types and methods of instruction	Lesson type	Lecture	Tutorial	Laboratory	Project	ect Seminar		SUM	
	Number of study hours	0.0	0.0	30.0	0.0	0.0		30	
	E-learning hours inclu			i		i			
Learning activity and number of study hours	Learning activity	arning activity Participation in classes includ plan		Participation in consultation hours		Self-study		SUM	
	Number of study hours	30		5.0		40.0		75	
Subject objectives	Uses technical multimedia and Internet means in order to obtain effective transfer of information and ideas								
Learning outcomes	Course out	Subject outcome			Method of verification				
	[K6_U02] prepares and presents convincing, professional presentations of the results of its activities, with their advanced interpretation					[SU5] Assessment of ability to present the results of task			
	[K6_W03] identifies reliable sources of information relevant to the analyzed issues		obtains reliable data for the designed presentations that meet the requirements of a specific purpose of the message			[SW1] Assessment of factual knowledge			
Subject contents	Digital sound processing Digital film processing Create a video presentation Website creation Creating interactive web page objects Creating 2D animations Creating vector graphics								
Prerequisites and co-requisites									
Assessment methods	Subject passing criteria		Passing threshold		Percentage of the final grade				
and criteria	Project		60.0%			100.0%			
Recommended reading	Basic literature		Napieralska J., Gronau-Osińska A., Okoń-Makowska B., Multimedia, T. 1 i 2. Wydawnictwo Uniwersytetu Muzycznego Fryderyka Chopina, 2017 Jędryczkowski J., Prezentacje multimedialne w procesie uczenia się studentów. Wydawnictwo Adam Marszałek, 2005 Goban-Klas T., Media i komunikowanie masowe, PWN 2004 Flakiewicz W., Pojęcie informacji w technologii multimedialnej. SGH 2005 Grzeszczyk T., Systemy multimedialne w zarządzaniu przedsiębiorstwem. Metody implementacji. Mikom 2003						
	Supplementary literature								
	eResources addresse	es	Adresy na platformie eNauczanie:						

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Example issues/ example questions/ tasks being completed	online instructional presentation (tutorial) 2D animation infographic website
Work placement	Not applicable

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