



Subject card

Subject name and code	System Software, PG_00053912						
Field of study	Informatics						
Date of commencement of studies	October 2025		Academic year of realisation of subject		2027/2028		
Education level	first-cycle studies		Subject group		Optional subject group Subject group related to scientific research in the field of study		
Mode of study	Full-time studies		Mode of delivery		at the university		
Year of study	3		Language of instruction		Polish		
Semester of study	5		ECTS credits		3.0		
Learning profile	general academic profile		Assessment form		assessment		
Conducting unit	Department Of Computer Architecture -> Faculty Of Electronics Telecommunications And Informatics -> Wydziały Politechniki Gdańskiej						
Name and surname of lecturer (lecturers)	Subject supervisor		dr inż. Tomasz Dziubich				
	Teachers		dr inż. Tomasz Dziubich				
Lesson types and methods of instruction	Lesson type	Lecture	Tutorial	Laboratory	Project	Seminar	SUM
	Number of study hours	30.0	0.0	0.0	15.0	0.0	45
	E-learning hours included: 0.0						
Learning activity and number of study hours	Learning activity	Participation in didactic classes included in study plan		Participation in consultation hours		Self-study	SUM
	Number of study hours	45		6.0		24.0	75
Subject objectives	Understanding of low-level software develop process (OS services and drivers)						
Learning outcomes	Course outcome		Subject outcome		Method of verification		
Subject contents	1. Introduction 2. System software basis for control and management of the computer system 3. Generation of executable code: compilation, linking, loading direct and relocatable, static and dynamic libraries 4. Structure of compiled and linked files i 16- and 32-bit modes (public symbols, memory models) 5. Object and executable file formats (a.out, ELF, OMF, DOS EXE, COFF, NE, PE) 6. Low level processor mechanizms supporting OS developer 12. API as abstraction layer between application and operating system kernel, API as a virtual machine definition 13. API level structure, classifying of Win32 API functions, implementation with dynamic link libraries 14. Memory management problems, allocation and deallocation of memory, fragmentation, protecting 15. Structure of process memory (code, static data, stack, heap) 16. Chained file allocation method in MS Windows (file allocation table, directories) 17. Indexed file allocation method in Linux system (i-node, file handle tables); files and processes 18. Files reading and writing with API function in Linux and MS Windows systems 19. Directory search methods (opendir, readdir) 20. API functions process management, parent and child process 21. Multithreading processing with API functions) 23. Signal and its properties, signal service, reliable and unreliable signals 24. Signal receiving technique 25. Peripheral drivers in Linux operating system 26. Peripheral drivers in MS Windows operating system (WDM)						
Prerequisites and co-requisites	knowledge of assembler and C language, computer architecture and concurrent processing						
Assessment methods and criteria	Subject passing criteria		Passing threshold		Percentage of the final grade		
	Project		50.0%		50.0%		
	Midterm colloquium		40.0%		50.0%		
Recommended reading	Basic literature		M. Russinovich D. Solomon, A. Ionescu: Windows Internals: Including Windows Server 2008 and Windows Vista, 5th Ed. Microsoft Press, 2009 W. Oney: Programming the Microsoft Windows Driver Model, 2th Ed. Microsoft Press, 2002 R. Love: Linux Kernel Development, 3rd Ed., Addison-Wesley Professional, 2010				
	Supplementary literature		No requirements				
	eResources addresses		Adresy na platformie eNauczanie:				
Example issues/ example questions/ tasks being completed							

Work placement	Not applicable
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