

## 。 GDAŃSK UNIVERSITY OF TECHNOLOGY

## Subject card

Subject name and code	Mobile Operating Systems, PG_00053913								
Field of study	Informatics								
Date of commencement of studies	October 2025		Academic year of realisation of subject			2027/	2027/2028		
Education level	first-cycle studies		Subject group			Optional subject group Subject group related to scientific research in the field of study			
Mode of study	Full-time studies		Mode of delivery			at the university			
Year of study	3		Language of instruction			Polish			
Semester of study	6		ECTS credits			3.0			
Learning profile	general academic profile		Assessment form			exam			
Conducting unit	Department Of Geoinformatics -> Faculty Of Electronics Telecommunications And Informatics -> Wydziały Politechniki Gdańskiej								
Name and surname of lecturer (lecturers)	Subject supervisor		dr inż. Marek Kulawiak						
	Teachers dr inż. Marek Kulawiak								
Lesson types and methods of instruction	Lesson type	Lecture	Tutorial	Laboratory	Projec	t	Seminar	SUM	
	Number of study hours	15.0	0.0	15.0	0.0		0.0	30	
	E-learning hours included: 0.0								
Learning activity and number of study hours	Learning activity	Participation in didactic classes included in study plan		Participation in consultation hours		Self-study		SUM	
	Number of study hours	30		4.0		41.0		75	
Subject objectives	The course discusses (smartphone/tablet). which allows for a del used in the constructi bootloaders via kerne	The subject is o tailed discussion on of the syste	concentrated m on and study of m. Discussed a	ainly around A the examples are all key laye	ndroid. which d rs of An	Android emonst droid o	is an open s rate solutions perating syste	ource system, that were	
Learning outcomes	Course outcome		Subject outcome			Method of verification			
	[K6_U01] can apply mathematical knowledge to formulate and solve complex and non-typical problems related to the field of study and perform tasks, in an innovative way, in not entirely predictable conditions, by:n- appropriate selection of sources and information obtained from them, assessment, critical analysis and synthesis of this information,n- selection and application of appropriate methods and toolsn		application using standard libraries.			[SU4] Assessment of ability to use methods and tools			
	[K6_U02] can perform tasks related to the field of study in an innovative way as well as solve complex and nontypical problems, applying knowledge of physics, in changing and not fully predictable conditions		The student is able to use different programming platforms and environments in order to develop specialized applications.			[SU3] Assessment of ability to use knowledge gained from the subject			

Subject contents	History and comparison of mobile operating systems						
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	<ul> <li>Hardware Platforms (CPU) for mobile systems</li> <li>Architecture of an open mobile system</li> <li>Boot Sequence - from bootloader to user applications</li> <li>Kernel structure and architecture</li> <li>Elements of userspace environment in a mobile system</li> <li>Mechanisms for sharing mobile system memory</li> <li>Native development in Android</li> <li>The virtual machines in mobile systems (on the example of ART)</li> <li>Frameworks application development for mobile systems</li> </ul>						
Prerequisites and co-requisites							
Assessment methods and criteria	Subject passing criteria	Passing threshold	Percentage of the final grade				
	Laboratory	60.0%	50.0%				
	Exam	60.0%	50.0%				
Recommended reading	Basic literature	Lecture notes, slides and laboratory instructions.					
	Supplementary literature Karim Yaghmour. 2013. <i>Embedded Android: Porting, Extending, and Customizing</i> (1st ed.). O'Reilly Media, Inc.						
		Ian F. Darwin. 2012. Android Cookbook. O'Reilly Media, Inc.					
	eResources addresses	Adresy na platformie eNauczanie:					
Example issues/ example questions/ tasks being completed	Android system architecture.						
	Application development with a graphical user interface.						
	Programming the main components of the application on Android.						
	What is the role of AndroidManifest.xml?						
Work placement	What are the features of ART VM?						

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