

Subject card

Subject name and code	Software Licensing, PG_00054185							
Field of study	Informatics							
Date of commencement of studies	February 2026		Academic year of realisation of subject		2026/2027			
Education level	second-cycle studies		Subject group		Obligatory subject group in the field of study			
						Subject group related to scientific research in the field of study		
Mode of study	Full-time studies		Mode of delivery		at the university			
Year of study	1		Language of instruction		Polish			
Semester of study	2		ECTS credits		2.0			
Learning profile	general academic profile		Assessment form		assessment			
Conducting unit	Department Of Computer Architecture -> Faculty Of Electronics Telecommunications And Informatics -> Wydziały Politechniki Gdańskiej						rmatics ->	
Name and surname	Subject supervisor		dr inż. Tomasz Boiński					
of lecturer (lecturers)	Teachers	dr inż. Tomasz Boiński						
Lesson types and methods of instruction	Lesson type	Lecture	Tutorial	Laboratory	aboratory Project		Seminar	SUM
	Number of study hours	15.0	0.0	0.0	0.0		15.0	30
	E-learning hours inclu	i -				1		_
Learning activity and number of study hours	Learning activity	Participation in classes include plan		Participation in consultation hours		Self-study		SUM
	Number of study hours	30		2.0		18.0		50
Subject objectives	The subject aims at informing students about legal background of using OS software and make them aware of the need to follow them.							
Learning outcomes	Course outcome Subject outcome Method of verificatio					rification		
	extent, the principles, methods		Student knows and understands impact of software licenses on software development and ability to use certain compoents		[SW1] Assessment of factual knowledge			
	[K7_U09] can carry out a critical analysis of the functioning of existing technical solutions and assess these solutions, as well as apply experience related to the maintenance of advanced technical systems, devices and facilities typical for the field of studies, gained in the professional engineering environment [K7_U07] can apply advanced methods of process and function support, specific to the field of study [K7_U71] is able to apply knowledge from humanistic,		Student can critically analyze legal aspect of the software and can match software components correctly aligned in term of legal conditions Student can correctly select open software components to realize computer processes Student differentiate software licences and their impact on the software development		[SU3] Assessment of ability to use knowledge gained from the subject [SU2] Assessment of ability to analyse information [SU1] Assessment of task fulfilment			
	social, economic or legal sciences in order to solve problems		software development					

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Subject contents	1. Open Source a Free Software						
	Different kind of software licenses						
	Management of a distributed software development project						
	4. Rules of bundling software into different Linux distributions						
	5. Development cycle of Linux distributions						
	6. Positive and negative aspects of Closed and Open Source						
	7. Intellectual property and patent law 8. Models of software patents in different countries						
	9. Open Source based commercial applications and systems 10. Formats and protocols standardization process						
	11. Perspectives for Open Source						
	12. Final test						
Prerequisites							
and co-requisites							
Assessment methods	Subject passing criteria	Passing threshold	Percentage of the final grade				
and criteria	Presentation	50.0%	50.0%				
	Midterm colloquium	50.0%	50.0%				
Recommended reading	Basic literature	Free Software Foundation, http://wv	vw.fsf.org				
		Open Source Initiative, http://www.c	pensource.org				
		Open Source Initiative, http://www.c	-				
			d the Bazaar				
		Eric S. Raymond, The Cathedral an	d the Bazaar Page, http://www.dwheeler.com/ Software: How to Run a				
		Eric S. Raymond, The Cathedral an David A. Wheelers Personal Home Karl Fogel, Producing Open Source	d the Bazaar Page, http://www.dwheeler.com/ Software: How to Run a http://www.producingoss.com/				
		Eric S. Raymond, The Cathedral and David A. Wheelers Personal Home Karl Fogel, Producing Open Source Successful Free Software Project, h	d the Bazaar Page, http://www.dwheeler.com/ Software: How to Run a http://www.producingoss.com/ org				
		Eric S. Raymond, The Cathedral and David A. Wheelers Personal Home Karl Fogel, Producing Open Source Successful Free Software Project, http://fedoraproject.	d the Bazaar Page, http://www.dwheeler.com/ Software: How to Run a http://www.producingoss.com/ org ruary 1994 with later changes				
		Eric S. Raymond, The Cathedral and David A. Wheelers Personal Home Karl Fogel, Producing Open Source Successful Free Software Project, In Fedora Project, http://fedoraproject. Polish Copyright Law, from 4th February Receptors 1 and	d the Bazaar Page, http://www.dwheeler.com/ Software: How to Run a http://www.producingoss.com/ org ruary 1994 with later changes ykul/ i_muzyki_to_nie_kradziez.html				
		Eric S. Raymond, The Cathedral and David A. Wheelers Personal Home Karl Fogel, Producing Open Source Successful Free Software Project, In Fedora Project, http://fedoraproject. Polish Copyright Law, from 4th February Receptors Project, http://www.rp.pl/art64143,179350_Pobieranie_filmow_	d the Bazaar Page, http://www.dwheeler.com/ Software: How to Run a attp://www.producingoss.com/ org ruary 1994 with later changes ykul/ i_muzyki_to_nie_kradziez.html ffice.org/dg3/biblio/t030424eu1.htm				
	Supplementary literature	Eric S. Raymond, The Cathedral and David A. Wheelers Personal Home Karl Fogel, Producing Open Source Successful Free Software Project, http://fedoraproject. Polish Copyright Law, from 4th February Rzeczpospolita, http://www.rp.pl/art64143,179350_Pobieranie_filmow_ EPO, http://legal.european-patent-o	d the Bazaar Page, http://www.dwheeler.com/ Software: How to Run a attp://www.producingoss.com/ org ruary 1994 with later changes ykul/ i_muzyki_to_nie_kradziez.html ffice.org/dg3/biblio/t030424eu1.htm				

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Example issues/ example questions/ tasks being completed	What are the differences between OSI and FSF?
	Should software be patentable?
	What are the differences between GPL and LGPL licenses?
Work placement	Not applicable

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