

。 GDAŃSK UNIVERSITY OF TECHNOLOGY

Subject card

Subject name and code	Intelligent Decision Systems, PG_00055276								
Field of study	Electronics and Telecommunications								
Date of commencement of studies	October 2025		Academic year of realisation of subject			2027/2028			
Education level	first-cycle studies		Subject group			Optional subject group Subject group related to scientific research in the field of study			
Mode of study	Full-time studies		Mode of delivery			at the university			
Year of study	3		Language of instruction			Polish			
Semester of study	5		ECTS credits			3.0			
Learning profile	general academic profile		Assessment form			assessment			
Conducting unit	Department Of Multimedia Systems -> Faculty Of Electronics Telecommunications And Informatics -> Wydziały Politechniki Gdańskiej						atics ->		
Name and surname	Subject supervisor		dr hab. inż. Piotr Szczuko						
of lecturer (lecturers)	Teachers		dr hab. inż. P	ż. Piotr Szczuko					
Lesson types and methods	Lesson type	Lecture	Tutorial	Laboratory	Projec	t	Seminar	SUM	
of instruction	Number of study hours	15.0	0.0	30.0	0.0		0.0	45	
	E-learning hours included: 0.0								
Learning activity and number of study hours	Learning activity	Participation in didactic classes included in study plan		Participation in consultation hours		Self-study S		SUM	
	Number of study hours	45		4.0		26.0		75	
Subject objectives	Aim of the course is to present and familiarize the student with theoretical basis and applications of methods and algorithms of decision systems, based on: fuzzy logic, artificial neural networks, decision trees, AdaBoost classifiers, genetic algorithms and other. The laboratories give practical skill of selecting and applying the tools, preparing data for classification and drawing conclusions.								
Learning outcomes	Course outcome		Subject outcome			Method of verification			
	[K6_U07] can apply methods of process and function support, specific to the field of study		Student is able to use modules and algorithms in practical problems. Can apply fuzzy logic, neural networks, decision trees, cascaded classifiers, genetic algorithms, and other methods. Student knows how to properly prepare datasets, preprocess data, filter data, and adapt for given methods. Student is able to draw conclusions from conducted experiments.			[SU4] Assessment of ability to use methods and tools [SU2] Assessment of ability to analyse information [SU1] Assessment of task fulfilment			
	[K6_W03] knows and understands, to an advanced extent, the construction and operating principles of components and systems related to the field of study, including theories, methods and complex relationships between them and selected specific issues - appropriate for the curriculum		Student is able to describe theoretical basis, principles of operation and provide examples for decision systems, based on fuzzy logic, neural networks, decision trees, cascaded classifiers, genetic algorithms, and other methods.			[SW1] Assessment of factual knowledge			

Subject contents	1. Introductory issues. General characteristics of soft computing, machine learning, cognitive methods and algorithms. The notion of expert sys-tem. Methodological fundamentals of automatic knowledge discovery. Data types and data preprocessing. Methods for attribute quantizing. Blind, heuristic and non-deterministic search. Agents. 3. Knowledge representation - Fuzzy logic I. Fundamentals of fuzzy logic. Fuzzy interpreter. Fuzzy decision systems. 4. Knowledge representation - Fuzzy logic II. Fuzzification. Rule aggregation. Methods of defuzzyfying. Fuzzy Takagi-Sugeno systems. Examples and applications of fuzzy logic systems. 5. Knowledge representation III Rough Sets theory. Non-Cantor set theory interpretation. Selected non-Boolean logic systems and their applications. Dempster-Schafer theory elements. 6. Intrepreting of partially conflicting data. Methods of reducts determin-ing inducing certain rules. Methods of inducing uncertain rules. Decision system based on rough sets. 7. Machine learning I. Supervised learning. Unsupervised learning. Behavioral learning, Inductive learning. Methods based on similarity. Decision trees. 8. Machine learning II neural networks. Unilateral networks. Classic form of error backpropagation algorithm. Training methods of single layer neural networks. Methods of weights initializing. Methods of learning rate defining. Optimal NN architecture selection. 9. Machine learning V Genetic algorithms. Fundamentals and characteristics of genetic algorithms applications, Expert systems. Facts and heuristics. Selection of knowledge representation methods. Knowledge acquisition. Interpreting, planning, prognos-ing, controlling. diagnostics, testing and designing systems. 12. Selected applications of machine learning and expert systems in tele-communications. Automatic analysis of network repositories. Applications to distribured computing. Intelligent data flow controlling in telecommunication networks. Intelligent analysis and detection of alert sequences in networks. Intelligent nois						
Prerequisites and co-requisites	No requirements						
Assessment methods	Subject passing criteria	Passing threshold	Percentage of the final grade				
and criteria	Practical laboratories	51.0%	50.0%				
	Written exam	51.0%	50.0%				
Recommended reading	Basic literature • CHANDRA, HAREENDRAN. Artifical intelligence and m learning . PHI Learning, 2014 • Gupta, Forgionne, Intelligent Decision-making Support S Springer, 2007 Supplementary literature No requirements		Artifical intelligence and machine Decision-making Support Systems.				
	ekesources addresses	Adresy na platformie eNauczanie:	esy na platformie eNauczanie:				
Example issues/ example questions/ tasks being completed							
Work placement	Not applicable						

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