



Subject card

Subject name and code	Agent systems, PG_00045385						
Field of study	Data Engineering						
Date of commencement of studies	October 2025		Academic year of realisation of subject		2027/2028		
Education level	first-cycle studies		Subject group		Optional subject group Subject group related to scientific research in the field of study		
Mode of study	Full-time studies		Mode of delivery		at the university		
Year of study	3		Language of instruction		Polish		
Semester of study	5		ECTS credits		4.0		
Learning profile	general academic profile		Assessment form		assessment		
Conducting unit	Department of Computer Architecture -> Faculty of Electronics, Telecommunications and Informatics						
Name and surname of lecturer (lecturers)	Subject supervisor		dr inż. Mariusz Matuszek				
	Teachers		dr inż. Mariusz Matuszek				
Lesson types and methods of instruction	Lesson type	Lecture	Tutorial	Laboratory	Project	Seminar	SUM
	Number of study hours	15.0	0.0	0.0	15.0	0.0	30
	E-learning hours included: 0.0						
Learning activity and number of study hours	Learning activity	Participation in didactic classes included in study plan		Participation in consultation hours		Self-study	SUM
	Number of study hours	30		6.0		64.0	100
Subject objectives	The aim of the course is introduction to theory and practice of agent methodology in distributed systems.						
Learning outcomes	Course outcome		Subject outcome		Method of verification		
	[K6_U04] formulates logical solutions to complex or unstructured problems		Student prepares a project of an multiagent system, including elements of agent-to-agent cooperation.		[SU1] Assessment of task fulfilment		
	[K6_U01] analyzes and evaluates complex processes in the context of their improvement possibilities, using various methods, including analytical and simulation		Student knows various methods of complex task decomposition and is able to apply them.		[SU4] Assessment of ability to use methods and tools [SU2] Assessment of ability to analyse information		
	[K6_W01] identifies conditioning of the processes occurring in the analyzed systems and selects methods for solving them, using the accumulated knowledge and taking into account the mutual relations between the analyzed phenomena		Student knows various approaches to constructing internal agent's architecture and can pick an appropriate one considering agent's mission and environment.		[SW1] Assessment of factual knowledge		
Subject contents	1. Explanation of criteria to successfully complete the course 2. Introduction to scope of the lecture and issues in multiagent systems 3. Definitions of agent and agent environment 4. Agent models and architectures 5. BDI agent properties 6. Rules of agent interactions 7. Agent algorithm properties 8. Agent search algorithms 9. Agent recommendation algorithms 10. Agent negotiation algorithms 11. Agent application structure 12. Lifecycle of agent application 13. Using services in an agent application 14. Agent development environments 15. Agent runtime environments 16. Examples of agent applications 17. Tests and exams						

Prerequisites and co-requisites	A basic knowledge of the Java programming language, as well as command line access to Linux helps.		
Assessment methods and criteria	Subject passing criteria	Passing threshold	Percentage of the final grade
	practical exercises	50.0%	50.0%
	written test	50.0%	50.0%
Recommended reading	Basic literature	1. Woolridge Michael: An Introduction to Multiagent Systems. 2. Weiss Gerhard (Ed.): Multiagent Systems - A Modern Approach to Distributed Artificial Intelligence.	
	Supplementary literature	1. JADE - Users Guide (*) 2. JADE - Administrator Guide (*) (*) applies to hands-on exercises	
	eResources addresses	Adresy na platformie eNauczanie:	
Example issues/ example questions/ tasks being completed	Implement a mobile agent with given functionality. Implement an agent service and publish it in the agent's environment. Describe the use of ontologies in agent environments.		
Work placement	Not applicable		

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