



Subject card

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| Subject name and code | IT and AI Tools for the Engineer, PG_00067988 | | | | | | |
| Field of study | Biomedical Engineering | | | | | | |
| Date of commencement of studies | October 2025 | | Academic year of realisation of subject | | 2026/2027 | | |
| Education level | first-cycle studies | | Subject group | | Obligatory subject group in the field of study | | |
| Mode of study | Full-time studies | | Mode of delivery | | at the university | | |
| Year of study | 2 | | Language of instruction | | Polish | | |
| Semester of study | 3 | | ECTS credits | | 1.0 | | |
| Learning profile | general academic profile | | Assessment form | | assessment | | |
| Conducting unit | Department of Biomedical Engineering -> Faculty of Electronics Telecommunications and Informatics -> Faculties of Gdańsk University of Technology | | | | | | |
| Name and surname of lecturer (lecturers) | Subject supervisor | | dr inż. Anna Węsierska | | | | |
| | Teachers | | | | | | |
| Lesson types | Lesson type | Lecture | Tutorial | Laboratory | Project | Seminar | SUM |
| | Number of study hours | 0.0 | 0.0 | 15.0 | 0.0 | 0.0 | 15 |
| | E-learning hours included: 0.0 | | | | | | |
| Learning activity and number of study hours | Learning activity | Participation in didactic classes included in study plan | | Participation in consultation hours | | Self-study | SUM |
| | Number of study hours | 15 | | 1.0 | | 9.0 | 25 |
| Subject objectives | The aim of the course is to acquire practical programming skills and the ability to use basic artificial intelligence tools for engineers. | | | | | | |
| Learning outcomes | Course outcome | | Subject outcome | | Method of verification | | |
| | [K6_U04] can apply knowledge of programming methods and techniques as well as select and apply appropriate programming methods and tools in computer software development or programming devices or controllers using microprocessors or programmable elements or systems specific to the field of study | | The learning outcome is the acquisition of the following skills: - writing a program with correct Python syntax (script execution, comments, control statements, operators) - using basic Python data types (variables and assignments, type casting) - using basic data structures (lists, tuples, dictionaries, sets) - writing functions in Python - working with external libraries in Python - performing basic file operations - writing a program that uses recursion | | [SU1] Assessment of task fulfilment | | |
| | [K6_U07] can apply methods of process and function support, specific to the field of study | | The learning outcome is the acquisition of the following skills: - creating high-quality reports, documentation, scientific papers, and technical documents using LaTeX-based tools - applying artificial intelligence tools in engineering work | | [SU4] Assessment of ability to use methods and tools | | |
| | [K6_U12] can analyze the operation of components, circuits and systems related to the field of study, as well as measure their parameters and examine technical specifications, and plan and conduct experiments related to the field of study, including computer simulations and measurements, and interpret obtained results and draw conclusions | | The learning outcome is the acquisition of the following skills: - visualizing technical characteristics using 2D/3D plots in Python - logging results to a file in Python - documenting and reporting results through automatically generated reports using Jupyter Notebook | | [SU1] Assessment of task fulfilment | | |

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| Subject contents | Course content – laboratory Laboratory class program: 1. Writing a program with correct Python syntax (script execution, comments, control statements, operators) 2. Using basic Python data types (variables and assignments, type casting) 3. Using basic data structures (lists, tuples, dictionaries, sets) 4. Writing functions in Python 5. Working with external libraries in Python 6. Performing basic file operations 7. Writing programs that use recursion 8. Visualizing technical characteristics using 2D/3D plots in Python 9. Documenting and reporting results in the form of automatically generated reports using Jupyter Notebook 10. Logging results to a file in Python 11. Creating reports, documentation, scientific papers, and technical documents at a high level using LaTeX-based tools 12. AI tools supporting programmers, e.g., GitHub Copilot, Cursor for team programming 13. AI tools supporting engineers, e.g., Text to CAD | | |
| Prerequisites and co-requisites | Basic computer skills; Basic logic; Understanding of fundamental mathematical concepts | | |
| Assessment methods and criteria | Subject passing criteria | Passing threshold | Percentage of the final grade |
| | Laboratory class | 51.0% | 100.0% |
| Recommended reading | Basic literature | Lee, Kent D., and Steve Hubbard. <i>Data structures and algorithms with python</i> . Vol. 363. Berlin/Heidelberg, Germany: Springer, 2015. Stephenson, Ben. <i>The Python Workbook</i> . SPRINGER INTERNATIONAL PU, 2016. Hunt, John. <i>A beginners guide to Python 3 programming</i> . Springer, 2019. Hunt, John. <i>Advanced guide to Python 3 programming</i> . Berlin: Springer, 2019. Kottwitz, Stefan. <i>LaTeX Beginner's Guide: Create visually appealing texts, articles, and books for business and science using LaTeX</i> . Packt Publishing Ltd, 2021. | |
| | Supplementary literature | Guthals, Sarah, and Phil Haack. <i>GitHub For Dummies</i> . John Wiley & Sons, 2019. | |
| | eResources addresses | | |
| Example issues/ example questions/ tasks being completed | | | |
| Practical activites within the subject | Not applicable | | |

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