



Subject card

Subject name and code	Elements of engineering graphics and CAD, PG_00062722						
Field of study	Technologies for Industry 5.0						
Date of commencement of studies	October 2025		Academic year of realisation of subject		2025/2026		
Education level	first-cycle studies		Subject group		Obligatory subject group in the field of study		
Mode of study	Full-time studies		Mode of delivery		at the university		
Year of study	1		Language of instruction		Polish		
Semester of study	1		ECTS credits		4.0		
Learning profile	general academic profile		Assessment form		assessment		
Conducting unit	Division Of Electrochemistry And Surface Physical Chemistry -> Institute Of Nanotechnology And Materials Engineering -> Faculty Of Applied Physics And Mathematics -> Wydział Politechniki Gdańskiej						
Name and surname of lecturer (lecturers)	Subject supervisor		dr inż. Mateusz Cieślík				
	Teachers		dr inż. Mateusz Cieślík				
Lesson types and methods of instruction	Lesson type	Lecture	Tutorial	Laboratory	Project	Seminar	SUM
	Number of study hours	15.0	0.0	30.0	0.0	0.0	45
	E-learning hours included: 0.0						
Learning activity and number of study hours	Learning activity	Participation in didactic classes included in study plan		Participation in consultation hours		Self-study	SUM
	Number of study hours	45		5.0		50.0	100
Subject objectives	The objective of the course is to introduce students to Engineering Graphics and computer-aided design (CAD). The development of the student's spatial imagination will be achieved through familiarization with the principles of projection, defining drawings according to applicable standards, and the ability to create technical working and assembly drawings.						
Learning outcomes	Course outcome		Subject outcome		Method of verification		
	[K6_W01] demonstrates knowledge and understanding of mathematics, physics, chemistry and IT tools at the level necessary to formulate and solve typical engineering and technological problems		The student is able to read, create, and understand technical drawings of spatial structures and machine components.		[SW1] Assessment of factual knowledge		
	[K6_U01] applies knowledge of mathematics, physics, chemistry, IT tools and other engineering disciplines to solve theoretical, engineering and technological problems		The student is able to use the acquired knowledge of the principles and standards of technical drawing, both manual and computer-aided, in the preparation of technical documentation.		[SU3] Assessment of ability to use knowledge gained from the subject [SU2] Assessment of ability to analyse information [SU1] Assessment of task fulfilment		
Subject contents	<p>Main content of the lecture part:</p> <p>the role of engineering graphics, basics of standardization, basic elements and principles of recording constructions in axonometric and orthographic projections, point, line, plane, sections, views, general and detailed dimensioning principles, tolerances of dimensions, shapes, and positions.</p> <p>Main content of the laboratory part:</p> <p>familiarization with CAD software, basic commands and operations needed to create 2D working and assembly drawings, prototyping and constructing 3D models, creating electronic technical documentation from provided axonometric views, utilizing 3D design in 3D printing technology.</p> <p>4o</p>						
Prerequisites and co-requisites	Knowledge of Euclidean geometry theorems at the level required for the high school graduation exam, and the ability to operate a PC.						

Assessment methods and criteria	Subject passing criteria	Passing threshold	Percentage of the final grade
		60.0%	60.0%
		60.0%	40.0%
Recommended reading	Basic literature	Dobrzański T.: Rysunek Techniczny Maszynowy. PWN, Warszawa, 201	
		Burcan J.: Podstawy Rysunku Technicznego, PWN, 2016, 9.	
	Supplementary literature	Jaskulski A.: Autodesk Inventor, Podstawy metodyki projektowania, PWN, Warszawa, 2019	
	eResources addresses	Adresy na platformie eNauczanie:	
Example issues/ example questions/ tasks being completed	1. Creating axonometric projections of a solid, 2. Creating an assembly drawing of a mechanism, 3. Creating drawing documentation using computer software.		
Work placement	Not applicable		

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