



Subject card

Subject name and code	Art Workshop II, PG_00055701						
Field of study	Architecture						
Date of commencement of studies	October 2026	Academic year of realisation of subject			2026/2027		
Education level	first-cycle studies	Subject group			Obligatory subject group in the field of study		
Mode of study	Full-time studies	Mode of delivery			at the university		
Year of study	1	Language of instruction			Polish		
Semester of study	2	ECTS credits			2.0		
Learning profile	general academic profile	Assessment form			assessment		
Conducting unit	Department of Visual Arts -> Faculty of Architecture -> Faculties of Gdańsk University of Technology						
Name and surname of lecturer (lecturers)	Subject supervisor		prof. dr hab. szt. Dominika Krechowicz				
	Teachers						
Lesson types	Lesson type	Lecture	Tutorial	Laboratory	Project	Seminar	SUM
	Number of study hours	0.0	30.0	0.0	0.0	0.0	30
	E-learning hours included: 0.0						
Learning activity and number of study hours	Learning activity	Participation in didactic classes included in study plan		Participation in consultation hours		Self-study	SUM
	Number of study hours	30		4.0		16.0	50
Subject objectives	Learning the basics of painting workshop. Learning painting composition based on observation of nature, searching for combinations of forms and colors.						
Learning outcomes	Course outcome		Subject outcome		Method of verification		
	[K6_U03] is able to prepare a graphic, written and oral presentation of your own design concepts in the field of architecture and urban planning, meeting the requirements of a professional record appropriate for architectural and urban design		is able to adequately identify priorities for the implementation of a task set by himself or others;		[SU4] Assessment of ability to use methods and tools [SU3] Assessment of ability to use knowledge gained from the subject [SU1] Assessment of task fulfilment		
[K6_W03] knows and understands history and theory of architecture as well as art, technology and humanities to the extent necessary for the proper performance of architectural designs; issues related to architecture and urban planning useful for the design of architectural objects and urban complexes in the context of social, cultural, natural, historical, economic, legal and other non-technical conditions of engineering activities, integrating knowledge acquired during studies;		knows the role and application of graphics, drawing and painting in the process of architectural and urban design;		[SW2] Assessment of knowledge contained in presentation			
Subject contents	Course content – exercises Still life painting sketches, being the starting point for the implementation of studio work. Painting study of still life. Building a painting composition based on observation of nature: forms, colors and light. Learning to use painting tempera technique.						
Prerequisites and co-requisites	passing the subject Art Workshop I						
Assessment methods and criteria	Subject passing criteria		Passing threshold		Percentage of the final grade		
	correctness in creating the painting composition		100.0%		100.0%		

Recommended reading	Basic literature	Pignatti Terisio, History of Drawing. Arkady, Warsaw 2006. W. Lam, Basic exercises in drawing and painting. Script for universities, PG. Volume I. PWN, Poznań, Gdańsk, 1954. edited by A. Wawrzynkowska, Drawing and painting. Wrocław University of Technology, Wrocław, 2001.
	Supplementary literature	History of color in the history of European painting "(Maria Rzepińska) or" Point and line and plane "(Wassily Kandinsky).
	eResources addresses	
Example issues/ example questions/ tasks being completed	<p>Concept sketches.</p> <p>Painting study of still life.</p> <p>White in light and in shadow. Painting study of still life.</p> <p>Black in light and in shadow. Painting study of still life.</p> <p>Technique: painting. Tools, materials: brushes, tempera paint.</p>	
Practical activities within the subject	Not applicable	

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