



## Subject card

Subject name and code	Internet and distributed systems, PG_00053373						
Field of study	Biomedical Engineering, Biomedical Engineering, Biomedical Engineering						
Date of commencement of studies	February 2027	Academic year of realisation of subject			2027/2028		
Education level	second-cycle studies	Subject group			Optional subject group Specialty subject group Subject group related to scientific research in the field of study		
Mode of study	Full-time studies	Mode of delivery			at the university		
Year of study	1	Language of instruction			Polish		
Semester of study	2	ECTS credits			2.0		
Learning profile	general academic profile	Assessment form			assessment		
Conducting unit	Department of Biomedical Engineering -> Faculty of Electronics Telecommunications and Informatics -> Faculties of Gdańsk University of Technology						
Name and surname of lecturer (lecturers)	Subject supervisor	dr hab. inż. Mariusz Kaczmarek					
	Teachers	dr hab. inż. Mariusz Kaczmarek					
Lesson types	Lesson type	Lecture	Tutorial	Laboratory	Project	Seminar	SUM
	Number of study hours	15.0	0.0	15.0	0.0	0.0	30
	E-learning hours included: 0.0						
Learning activity and number of study hours	Learning activity	Participation in didactic classes included in study plan		Participation in consultation hours		Self-study	SUM
	Number of study hours	30		2.0		18.0	50
Subject objectives	The aim of the course is to familiarize students with Internet technologies and methods of distributed processing in the cloud of data from health support and health monitoring systems. One-dimensional and two-dimensional data (images) and image sequences are taken into account. The principles of designing and programming distributed services in selected architectures are discussed.						

Learning outcomes	Course outcome	Subject outcome	Method of verification
	[K7_U12] is able, to an increased extent, to analyze the operation of components and systems related to the field of study, as well as to measure their parameters and study their technical characteristics, and to plan and carry out experiments related to the field of study, including computer simulations, interpret the obtained results and draw conclusions	Is able to apply in practice knowledge about the implementation of client-server architecture in distributed systems in healthcare-related services.	[SU3] Assessment of ability to use knowledge gained from the subject
	[K7_W04] knows and understands, to an increased extent, the principles, methods and techniques of programming and the principles of computer software development or programming devices or controllers using microprocessors or other elements or programmable devices specific to the field of study, and organization of work of systems using computers or such devices	Is able to design and implement an algorithm for establishing connections and exchanging requests in the client-server (agent-manager) model in a selected programming language.	[SW3] Assessment of knowledge contained in written work and projects
	[K7_W03] knows and understands, to an increased extent, the construction and operating principles of components and systems related to the field of study, including theories, methods and complex relationships between them and selected specific issues - appropriate for the curriculum	The student understands the principles of operation of content exchange systems between client devices and remote servers.	[SW1] Assessment of factual knowledge
	[K7_U03] can design, according to required specifications, and make a complex device, facility, system or carry out a process, specific to the field of study, using suitable methods, techniques, tools and materials, following engineering standards and norms, applying technologies specific to the field of study and experience gained in the professional engineering environment	Is able to implement an IT project based on defined functional and non-functional requirements.	[SU1] Assessment of task fulfilment [SU4] Assessment of ability to use methods and tools
Subject contents	<p>Course content – lecture</p> <p>Internet distributed systems - definitions, basic concepts, base services in distributed systems  Features of distributed systems. Requirements for distributed systems (including communication, synchronization and data exchange in distributed systems, data consistency models in SR)  Architectures of distributed processing systems (client-server, multi-node systems).  Data reconstruction in distributed systems and distributed transactions  Modern programming languages for implementing Internet and distributed systems (e.g. Python, libraries, JavaScript, etc.)  Distributed processing in web systems (including multi-threaded and parallel processing, e.g. Python multiprocessing, multithreading)  Distributed processing in web systems (including REST, remote implementation of machine learning tasks, e.g. JavaScript vs. Python/TensorFlow)  Development of computationally intensive applications in distributed environments (e.g. HPC clusters; MPI standard, Apache Spark, etc.)</p> <p>Lab</p> <p>Practical use of distributed processing system architectures (client-server, multi-node systems, TCP vs. UDP, etc.)  Practical implementation of distributed processing in web systems using multi-threaded, parallel processing.  Practical implementation of distributed processing in web systems using remote method calling technology (e.g. REST)  Practical implementation of distributed processing in the implementation of machine learning tasks (e.g. Python, TensorFlow, JavaScript)  Practical implementation of an Internet system in the field of medical services</p>		
Prerequisites and co-requisites	Programming skills in any language, e.g. C++, Python.		
Assessment methods and criteria	Subject passing criteria	Passing threshold	Percentage of the final grade
	Practice work	51.0%	60.0%
	Own work - study	51.0%	20.0%
	test	51.0%	20.0%

Recommended reading	Basic literature	<ol style="list-style-type: none"> <li>1. Distributed Systems: Principles and Paradigms 2nd Edition, , <a href="#">Andrew S. Tanenbaum</a>, <a href="#">Maarten van Steen</a>, ISBN: 978-1530281756</li> <li>2. INTERNET COMPUTING: PRINCIPLES OF DISTRIBUTED SYSTEMS AND EMERGING INTERNET-BASED TECHNOLOGIES, Ali Sunyaev, Springer, 2020, ISBN: 9783030349561</li> </ol>
	Supplementary literature	<ol style="list-style-type: none"> <li>1. M. Ben-Ari, "Podstawy programowania współbieżnego i rozproszonego", WNT 2009.</li> <li>2. Dokumentacja języka Python (<a href="http://www.python.org">www.python.org</a>).</li> <li>3. Dokumentacja frameworka Django (<a href="http://www.djangoproject.com">http://www.djangoproject.com</a>).</li> <li>4. Dokumentacja biblioteki Wt (<a href="http://www.webtoolkit.eu/wt">http://www.webtoolkit.eu/wt</a>)</li> </ol>
	eResources addresses	
Example issues/ example questions/ tasks being completed		
Practical activities within the subject	Not applicable	

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