



Subject card

Subject name and code	IoT Hardware Platforms, PG_00064018						
Field of study	Electronics and Telecommunications						
Date of commencement of studies	February 2027	Academic year of realisation of subject				2026/2027	
Education level	second-cycle studies	Subject group				Optional subject group Specialty subject group Subject group related to scientific research in the field of study	
Mode of study	Full-time studies	Mode of delivery				at the university	
Year of study	1	Language of instruction				Polish	
Semester of study	1	ECTS credits				2.0	
Learning profile	general academic profile	Assessment form				assessment	
Conducting unit	Metrology and Electronic Systems Department -> Faculty of Electronics Telecommunications and Informatics -> Faculties of Gdańsk University of Technology						
Name and surname of lecturer (lecturers)	Subject supervisor	dr inż. Andrzej Kwiatkowski					
	Teachers	dr inż. Andrzej Kwiatkowski					
Lesson types	Lesson type	Lecture	Tutorial	Laboratory	Project	Seminar	SUM
	Number of study hours	15.0	0.0	15.0	0.0	0.0	30
	E-learning hours included: 0.0						
Learning activity and number of study hours	Learning activity	Participation in didactic classes included in study plan	Participation in consultation hours	Self-study	SUM		
	Number of study hours	30	2.0	18.0	50		
Subject objectives	The aim of the course is to familiarize students with the structure of popular hardware platforms used in Internet of Things (IoT) systems, wired and wireless interfaces used in IoT devices, popular communication modules, data storage methods, issues of software minimization of energy consumption and hardware-assisted methods of information security.						
Learning outcomes	Course outcome	Subject outcome			Method of verification		
	[K7_W03] knows and understands, to an increased extent, the construction and operating principles of components and systems related to the field of study, including theories, methods and complex relationships between them and selected specific issues - appropriate for the curriculum	He knows and distinguishes the architectures of IoT systems, he is able to choice them depending on the required computing power and available energy source. He understands the need to secure information. He knows the methods of storing data and how to use communication modules			[SW1] Assessment of factual knowledge		
	[K7_U04] can apply knowledge of programming methods and techniques as well as select and apply appropriate programming methods and tools in computer software development or programming devices or controllers using microprocessors or programmable elements or systems specific to the field of study, making assessment and critical analysis of the prepared software as well as a synthesis and creative interpretation of information presented with it	He is able to select and configure a hardware platform depending on needs. Selects an appropriate interface and communication module depending on the required bandwidth and amount of data. Is able to configure a system that stores data locally and in the cloud. Is able to use design tools dedicated to the selected hardware platform.			[SU4] Assessment of ability to use methods and tools [SU1] Assessment of task fulfilment		

Subject contents	<p>Course content – lecture</p> <p>1. Basic concepts and definitions.2. Classification of data processing units (microcontrollers, microprocessors, SoC, SBC).3. Wired communication interfaces in IoT.4. Wireless communication interfaces in IoT.5. Data storage.6. Overview of typical hardware platforms.7. Overview of selected communication modules; 8. Single board computers as an IoT platform.9. Minimizing energy consumption - special operating modes;10. Data security issues in IoT.</p>		
Prerequisites and co-requisites	Basic knowledge of digital circuit, microprocessors and microcontrollers, and programming in C.		
Assessment methods and criteria	Subject passing criteria	Passing threshold	Percentage of the final grade
	Semester test	50.0%	50.0%
	Laboratory exercises	50.0%	50.0%
Recommended reading	Basic literature	<ol style="list-style-type: none"> 1. Datasheet of modules and integrated circuits presented during the lecture 2. Aamir Riaz: Inter-communicating things - IoTs, Pacific RadiocommunicationWorkshop 2019 3. Stuart R. Ball, Embedded Microprocessor Systems: Real WorldDesign, Third Edition 4. Arnold S. Berger, Embedded Systems Design: An Introduction toProcesses, Tools and Techniques 5. John Catsoulis, Designing Embedded Hardware 6. Ken Arnold, Embedded Controller Hardware Design 7. Texas Instruments: Design a Cloud Connected IoT Gateway with Security Protection 8. D. Avelino (AWS): Connecting Buildings to a Smart World with IoT,Cloud Computing and Digital Ceiling 9. A. Karkare: Internet of Things: An Overview 10. S. Mielczarek: Szeregowe interfejsy cyfrowe 11. P. Metzger: Anatomia PC, wydanie XI 12. Philips Semiconductors: AN10216-01 I2C MANUAL, 2003 13. NXP: UM10204: I2C-bus specification and user manual, 2014 14. Analog Devices: Introduction to SPI Interface, Analogue Dialog 2018. 15. S. Mielczarek: USB. Uniwersalny interfejs szeregowy. 	
	Supplementary literature	<ol style="list-style-type: none"> 1. Ed Sutter, Embedded Systems Firmware Demystified 2. Michael Barr, Programming Embedded Systems in C and C ++ 3. Stuart R. Ball; Debugging Embedded Microprocessor Systems, 	
	eResources addresses		
Example issues/ example questions/ tasks being completed			
Practical activities within the subject	Not applicable		

Document generated electronically. Does not require a seal or signature.