



Subject card

Subject name and code	Android applications development, PG_00047768						
Field of study	Informatics						
Date of commencement of studies	October 2026	Academic year of realisation of subject			2027/2028		
Education level	second-cycle studies	Subject group			Optional subject group Subject group related to scientific research in the field of study		
Mode of study	Part-time studies	Mode of delivery			at the university		
Year of study	2	Language of instruction			Polish		
Semester of study	3	ECTS credits			4.0		
Learning profile	general academic profile	Assessment form			exam		
Conducting unit	Department of Geoinformatics -> Faculty of Electronics Telecommunications and Informatics -> Faculties of Gdańsk University of Technology						
Name and surname of lecturer (lecturers)	Subject supervisor		dr inż. Przemysław Falkowski-Gilski				
	Teachers		dr inż. Przemysław Falkowski-Gilski				
Lesson types	Lesson type	Lecture	Tutorial	Laboratory	Project	Seminar	SUM
	Number of study hours	12.0	0.0	6.0	9.0	0.0	27
	E-learning hours included: 0.0						
Learning activity and number of study hours	Learning activity	Participation in didactic classes included in study plan	Participation in consultation hours		Self-study	SUM	
	Number of study hours	27	10.0		63.0	100	
Subject objectives	The aim is to develop a computer engineer who has knowledge and skills in the use of tools designed to create a mobile application for Android. Is prepared to work effectively in development teams in IT companies and ICT as well as in education, where their knowledge and skills will be used maintaining legal and ethical principles and with the awareness of social problems of computerization.						
Learning outcomes	Course outcome		Subject outcome		Method of verification		
	[K7_U04] can apply knowledge of programming methods and techniques as well as select and apply appropriate programming methods and tools in computer software development or programming devices or controllers using microprocessors or programmable elements or systems specific to the field of study, making assessment and critical analysis of the prepared software as well as a synthesis and creative interpretation of information presented with it		Students are able to use appropriate tools and programming languages in order to solve selected cases.		[SU2] Assessment of ability to analyse information		
	[K7_U03] can design, according to required specifications, and make a complex device, facility, system or carry out a process, specific to the field of study, using suitable methods, techniques, tools and materials, following engineering standards and norms, applying technologies specific to the field of study and experience gained in the professional engineering environment		Students are able to properly design and implement the software layer of a mobile application.		[SU4] Assessment of ability to use methods and tools		

Subject contents	<p>Course content – lecture The genesis of Android project</p> <p>The architecture of the system</p> <p>Programming basics and API</p> <p>available services</p> <p>Sensors data acces</p>														
Prerequisites and co-requisites	<p>Basic Java programming skill</p> <p>Object programming basics</p>														
Assessment methods and criteria	<table border="1"> <thead> <tr> <th data-bbox="451 658 794 689">Subject passing criteria</th> <th data-bbox="794 658 1137 689">Passing threshold</th> <th data-bbox="1137 658 1477 689">Percentage of the final grade</th> </tr> </thead> <tbody> <tr> <td data-bbox="451 689 794 721">Lecture</td> <td data-bbox="794 689 1137 721">50.0%</td> <td data-bbox="1137 689 1477 721">40.0%</td> </tr> <tr> <td data-bbox="451 721 794 752">Project</td> <td data-bbox="794 721 1137 752">50.0%</td> <td data-bbox="1137 721 1477 752">30.0%</td> </tr> <tr> <td data-bbox="451 752 794 797">Laboratory</td> <td data-bbox="794 752 1137 797">50.0%</td> <td data-bbox="1137 752 1477 797">30.0%</td> </tr> </tbody> </table>			Subject passing criteria	Passing threshold	Percentage of the final grade	Lecture	50.0%	40.0%	Project	50.0%	30.0%	Laboratory	50.0%	30.0%
Subject passing criteria	Passing threshold	Percentage of the final grade													
Lecture	50.0%	40.0%													
Project	50.0%	30.0%													
Laboratory	50.0%	30.0%													
Recommended reading	Basic literature	Android Programming Guide													
	Supplementary literature	Hello, Android. Ed Burnette													
	eResources addresses														
Example issues/ example questions/ tasks being completed	<p>Creating an application that uses data from the built-in GPS receiver</p> <p>Create an application using JNI</p>														
Practical activites within the subject	Not applicable														

Document generated electronically. Does not require a seal or signature.