



Subject card

Subject name and code	Network applications, PG_00069097						
Field of study	Technical Physics						
Date of commencement of studies	February 2027	Academic year of realisation of subject			2027/2028		
Education level	second-cycle studies	Subject group			Specialty subject group Subject group related to scientific research in the field of study		
Mode of study	Full-time studies	Mode of delivery			at the university		
Year of study	1	Language of instruction			Polish		
Semester of study	2	ECTS credits			3.0		
Learning profile	general academic profile	Assessment form			assessment		
Conducting unit	Department of Theoretical Physics and Quantum Computing -> Faculty of Applied Physics and Mathematics -> Faculties of Gdańsk University of Technology						
Name and surname of lecturer (lecturers)	Subject supervisor		dr inż. Bartosz Reichel				
	Teachers		dr inż. Bartosz Reichel				
Lesson types	Lesson type	Lecture	Tutorial	Laboratory	Project	Seminar	SUM
	Number of study hours	15.0	0.0	30.0	0.0	0.0	45
	E-learning hours included: 0.0						
Learning activity and number of study hours	Learning activity	Participation in didactic classes included in study plan		Participation in consultation hours		Self-study	SUM
	Number of study hours	45		5.0		25.0	75
Subject objectives	Knowledge of network technology used in the creation of applications for both server and client side.						
Learning outcomes	Course outcome		Subject outcome		Method of verification		
	[K7_W04] possesses advanced knowledge of mathematical, numerical and simulation methods used in the description and modelling of physical phenomena.						
	[K7_U02] demonstrates advanced programming skills in a selected language and the ability to use specialised software packages.						
	[K7_U08] is capable of designing and constructing devices, measuring instruments and technical systems based on physical principles, using appropriately selected advanced methods, techniques, tools and materials.						
Subject contents	Course content – lecture						
	1) What are web applications and what languages/scripts/platforms can be used to create them? 2) An overview of the most popular platforms for creating web applications. 3) The ASP.NET framework with MVC and similar elements. 4) The PHP, Python, and other scripting languages. 5) An overview of frameworks for PHP and other languages. 6) Creating web applications using the UDP and TCP transport layers, and implementing custom protocols in the application layer.						
	Course content – laboratory						
	Implementation of the selected solution in a version with a high TRL (Technology Readiness Level) > 6. Learning how to prepare the solution for the testing phase (before implementation). Solution completeness (e.g., installer).						

Prerequisites and co-requisites	no		
Assessment methods and criteria	Subject passing criteria	Passing threshold	Percentage of the final grade
	Practical exercise	50.0%	100.0%
Recommended reading	Basic literature	S.Orłowski, C#. Tworzenie aplikacji sieciowych. 101 gotowych projektów, Helion D.E. Comer , Sieci komputerowe i inter sieci, WNT, Warszawa, 2003 A. Sopala, Pisanie programów internetowych, Mikom, Warszawa, 2000	
	Supplementary literature	None	
	eResources addresses		
Example issues/ example questions/ tasks being completed	<ul style="list-style-type: none"> - Client-server application based on datagram / connection - Application: blocking and non-blocking base on TCP - WebService using REST architectural style 		
Practical activites within the subject	Not applicable		

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